# **Smoothing data and splines**

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# Outline

- Penalized least squares smoothers
- Properties of smoothers
- Cubic and thin-plate splines
- Cross-validation for finding the smoothing parameter







Short Course MAR 2009

#### Estimating a curve or surface.

#### An additive statistical model:

Given n pairs of observations  $(x_i, y_i)$ ,  $i = 1, \ldots, n$ 

$$y_i = g(x_i) + \epsilon_i$$

 $\epsilon_i$ 's are random errors and g is an unknown, smooth function.

The goal is to estimate g based on the observations

#### A two dimensional example

Predict surface ozone where it is not monitored.

Ambient daily ozone in PPB June 16, 1987, US Midwestern Region.

-92

-90

-88

-86

-84

# Penalized least squares Ridge regression

Start with your favorite n basis functions  $\{b_k\}_{k=1}^n$  The estimate has the form

$$\widehat{g}(x) = \sum_{k=1}^{n} \beta_k b_k(x)$$

where  $\beta = (\beta_1, \ldots, \beta_n)$  are the coefficients.

Let  $X_{i,k} = b_k(x_i)$  so  $\widehat{\boldsymbol{g}} = X\widehat{\boldsymbol{\beta}}$ 

#### Penalized least squares.

minimize over  $\beta$ :

Sum of squares( $\beta$ ) + penalty on  $\beta$ 

$$\min_{\boldsymbol{\beta}} \sum_{i=1}^{n} (\boldsymbol{y} - [X\boldsymbol{\beta}]_i)^2 + \lambda \boldsymbol{\beta}^T H \boldsymbol{\beta}$$

with  $\lambda > 0$  a hyperparameter and H a nonnegative definite matrix.

#### In general

## - log likelihood $(y,\beta)$ + penalty $(\beta)$

minimizing this makes sense as an estimate.

Spatial statistics estimates: the basis ( $\{b_k\}$ ) and the penalty (H) based on a spatial covariance.

Bayesian posterior mode: The penalty can also be a log prior density for  $\beta$ 

Once we have the parameter estimates these can be used to evaluate  $\hat{g}$  at any point.

# Solution to the Ridge Regression Just calculus ...

- Take derivatives of the penalized likelihood w/r to  $\beta$ ,
- set equal to zero,
- solve for eta

#### The monster ...

$$\hat{\boldsymbol{\beta}} = (\boldsymbol{X}^T \boldsymbol{X} + \boldsymbol{\lambda} \boldsymbol{H})^{-1} \boldsymbol{X}^T \boldsymbol{y}$$

#### The hat matrix for prediction

$$\hat{g} = X\hat{\beta} = X(X^TX + \lambda H)^{-1}X^Ty = A(\lambda)y$$

#### There is a transformation , G so that $A(\lambda) = X(X^T X + \lambda H)^{-1} X^T = (XG)(I + \lambda D)^{-1} (XG)^T$

(D is diagonal and XG orthogonal)

# Linear smoothers

The vector of predictions:

$$\widehat{g} = egin{pmatrix} \widehat{g}(x_1) \ \widehat{g}(x_2) \ dots \ \widehat{g}(x_n) \end{pmatrix}$$

(1)

#### The smoother matrix: $\hat{g} = Ay$

- A is an  $n \times n$  matrix
- eigenvalues of A are in the range [0,1].
- $\hat{g}(x)$  in between the data found by interpolating the predictions at the observations.
- $||A\boldsymbol{y}|| \le ||y||$

For ridge regression  $(I + \lambda D)^{-1}$  is the smoothing function.

## **Effective degrees of freedom**

For linear regression trace of  $X^T(X^TX)^{-1}X^T$  gives the number of parameters. (Because it is a projection matrix)

By analogy,  $trA(\lambda)$  is measure of the effective degrees of freedom attributed to the smooth surface

- $trA(\lambda)$  monotonically increases as  $\lambda$  decreases
- trA(0) = number of basis functions
- $trA(\infty) =$  number of basis functions *not* penalized.
- effective degrees of freedom is a better parametrization than the smoothing parameter.

#### The classic cubic smoothing spline

Splines are the solutions to variational problems.

For curve smoothing in one dimension,

$$\min_{f} \sum_{i=1}^{n} (y_i - f(x_i))^2 + \lambda / (f''(x))^2 dx$$

The second derivative measures the roughness of the fitted curve.

## Form of the solution

 $\widehat{g}$  is continuous and with continuous first and second derivatives

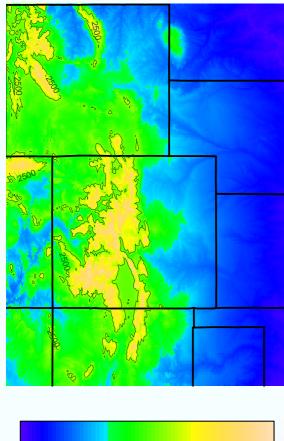
It is a piecewise, cubic polynomial in between the observation points.

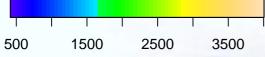
What does this have to do with ridge regression?

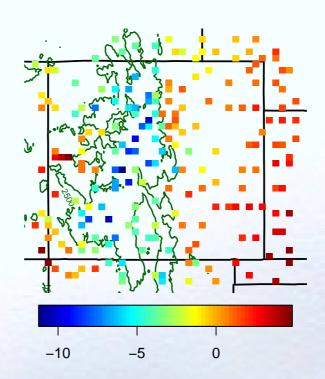
#### **Climate for Colorado**

Elevations

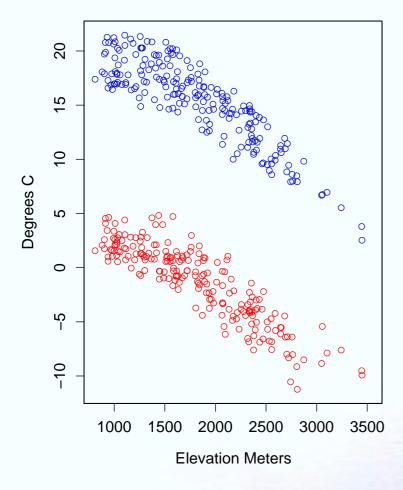
Spring average daily max temperatures



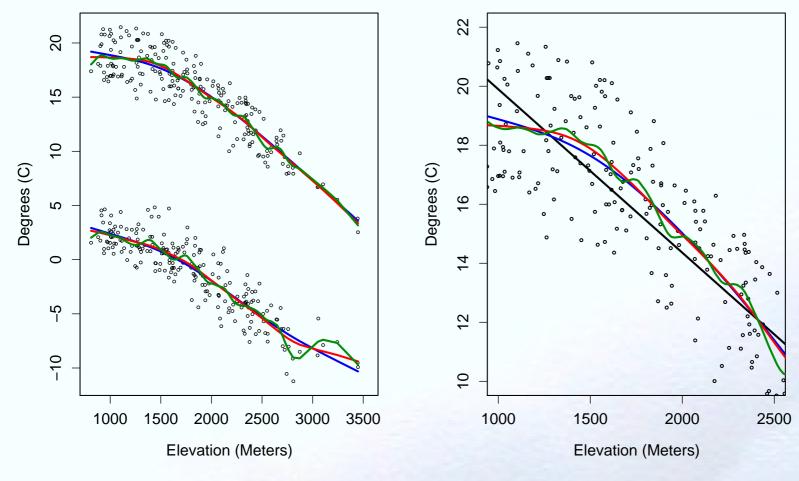




# Max/Min spring temperatures



### Cubic splines with different $\lambda$ s



#### Form of the spline estimate

#### Estimate =

*low dimensional parametric model + general function* 

Penalty matrix "hard-wired" to basis functions.

Divide the basis functions into two parts  $\{\phi_j\}$  and  $\{\psi_k\}$ and only penalize the second set.

$$y_i = \sum_{j=1}^{n_t} \phi_j(x)d_j + h(x_j) + \epsilon_i$$

# Form (continued)

$$\widehat{g}(x) = \sum_{j=1}^{n_t} \phi_j(x)\widehat{d}_j + \sum_{k=1}^{n_p} \psi_k(x)\widehat{c}_k$$

#### $\Omega$ derived from $\{\psi_k\}$

#### In matrix format:

 $T_{i,J} = \phi_j(x_i), \quad K_{k,i} = \psi_k(x_i) \text{ and } \dots \ \Omega = K$  $\widehat{g} = T\widehat{d} + K\widehat{c}$ 

Find the parameters by the ridge regression:

$$\min_{\boldsymbol{c},\boldsymbol{d}}(\boldsymbol{y}-T\boldsymbol{d}-K\boldsymbol{c})^T(\boldsymbol{y}-T\boldsymbol{d}-K\boldsymbol{c})+\lambda\boldsymbol{c}^TK\boldsymbol{c}$$

Solution:  $\hat{d} = (T^T M^{-1} T)^{-1} T^T M^{-1} y$  (GLS)  $M = K + \lambda I$ 

 $\hat{c} = (KK^T + \lambda K)^{-1}(\boldsymbol{y} - T\hat{\boldsymbol{d}}) = (K + \lambda I)^{-1}(\boldsymbol{y} - T\hat{\boldsymbol{d}})$ 

#### The cubic smoothing spline

We just need to define the right basis functions and penalty.

#### A strange covariance:

$$k(u,v) = \begin{cases} u^2 v/2 - u^3/6 & \text{for } u < v \\ v^2 u/2 - v^3/6 & \text{for } u \ge v \end{cases}$$

#### **Friends and strangers**

Friends:  $\phi_1(x) = 1$  ,  $\phi_2(x) = x$  ,

Strangers: 
$$\psi_i(x) = k(x, x_i)$$

The penalty matrix:  $\Omega_{i,j} = k(x_i, x_j)$ ,

#### Why does this work?

The ridge regression penalty is the same as the integral criterion. Splines are described by special covariance functions known as reproducing kernels , k(x, x') with  $\psi_i(x) = k(x, x_i)$  the choice for cubic splines has the property

$$\int \psi_j''(x)\psi_i''(x)dx = \psi_j(x_i) = k(x_i, x_j)$$

so when

 $h(x) = \sum_{j} \psi_{j} c_{j} \text{ and } T^{T} \boldsymbol{c} = \boldsymbol{0}.$  $\int (h''(x))^{2} dx = \int (\sum_{j} \psi_{j}''(x) c_{j})^{2} dx = \boldsymbol{c}^{T} K \boldsymbol{c}$ 

#### A 2-d thin plate smoothing spline

$$\min_{f} \sum_{i=1}^{n} (y_i - f_i)^2 + \lambda \int_{\Re^2} \left(\frac{\partial^2 f}{\partial^2 u}\right)^2 + 2\left(\frac{\partial^2 f}{\partial u \partial v}\right)^2 + \left(\frac{\partial^2 f}{\partial^2 v}\right)^2 du dv$$

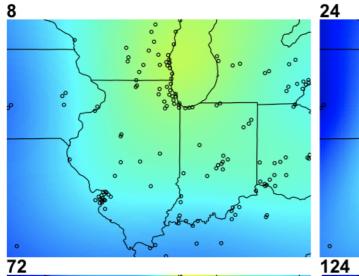
Collection of second partials is invariant to a rotation.

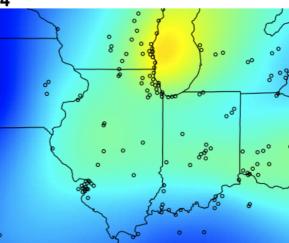
Again, separate off the linear part of f.  $f(x) = \beta_1 + \beta_2 x_1 + \beta_3 x_2 + h(x)$ 

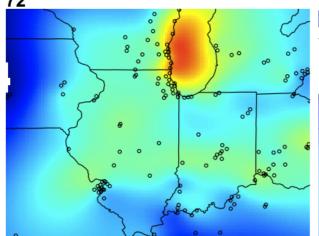
Thin plate spline kernel:

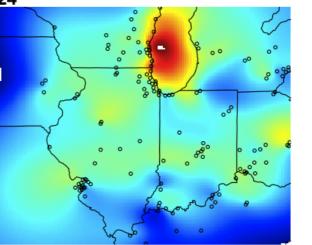
$$k(x, x') = ||x - x'||^2 log(||x - x'||) + linear terms$$

#### Estimates for the ozone data











# **Choosing** $\lambda$ by Cross-validation

Sequentially leave each observation out and predict it using the rest of the data. Find the  $\lambda$  that gives the best out of sample predictions.

Refitting the spline when each data point is omitted, and for a grid of  $\lambda$  values is computationally demanding.

Fortunately there is a shortcut ...

## The magic formula

residual for  $g(x_i)$  having omitted  $y_i$ 

$$(y_i - \hat{g}_{-i}) = (y_i - \hat{g}_i)/(1 - A(\lambda))_{i,i}$$

This has a simple form because adding a data pair  $(x_i, \hat{g}_{-1})$  to the data does not change the estimate.

# **CV** and **Generalized CV** criterion $CV(\lambda)$

$$(1/n)\sum_{i=1}^{n} (y_i - \hat{g}_{-i})^2 = (1/n)\sum_{i=1}^{n} \frac{(y_i - \hat{g}_i)^2}{(1 - A(\lambda))_{i,i})^2}$$

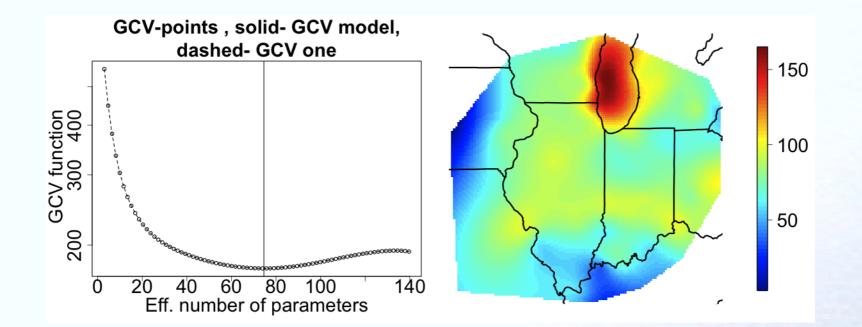
$$GCV(\lambda)$$

$$(1/n)\frac{\sum_{i=1}^{n}(y_i-\widehat{g}_i)^2}{(1-\operatorname{tr} A(\lambda)/n)^2}$$

Minimize CV or GCV over  $\lambda$  to determine a good value

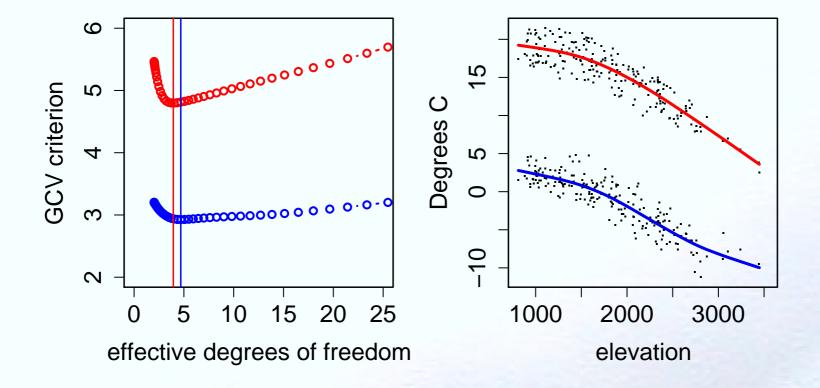
#### GCV for the ozone data

GCV( eff. degrees of freedom), the estimated surface



#### GCV for the climate data

GCV( eff. degrees of freedom), the estimated curves



## Summary

We have formulated the curve/surface fitting problem as penalized least squares.

Splines treat estimating the entire curve but also have a finite basis related to a covariance function (reproducing kernel).

One can use CV or GCV to find the smoothing parameter.

# Thank you!

