# Sparse Matrices and Large Data Issues

Workshop ENAR

March 15, 2009

**Reinhard Furrer, CSM** 



What are sparse matrices?

How to work with sparse matrices?

Sparse positive definite matrices in statistics.

Sparse matrices and fields.

Thanks NSF! DMS-0621118



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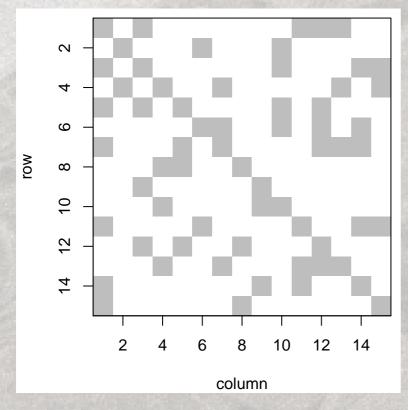
What is "sparse" or a sparse matrix?

According to Wiktionary/Wikipedia:

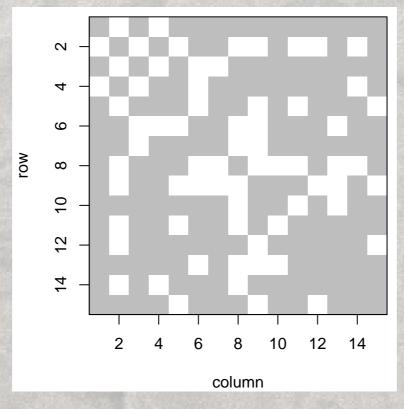
Sparse: (Adjective)1. Having widely spaced intervals2. Not dense; meager

Sparse matrix: a matrix populated primarily with zeros.

- R> n <- 15
- $R > A <- array( runif(n^2), c(n,n)) + diag(n)$
- R > A[A < 0.75] <- 0



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- $R > A <- array( runif(n^2), c(n,n)) + diag(n)$
- R > A[A < 0.75] <- 0
- R> AtA <- t(A) %\*% A





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2. Savings in computing time

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To exploit the savings need to exploit the sparsity.

We need a clever storage format and fast algorithms.

Let  $\mathbf{A} = (a_{ij}) \in \mathbb{R}^{n \times m}$  and z the number of its nonzero elements.

1. Naive/ "traditional" /classic format: one vector of length  $n \times m$  and a dimension attribute.

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- 2. Triplet format:

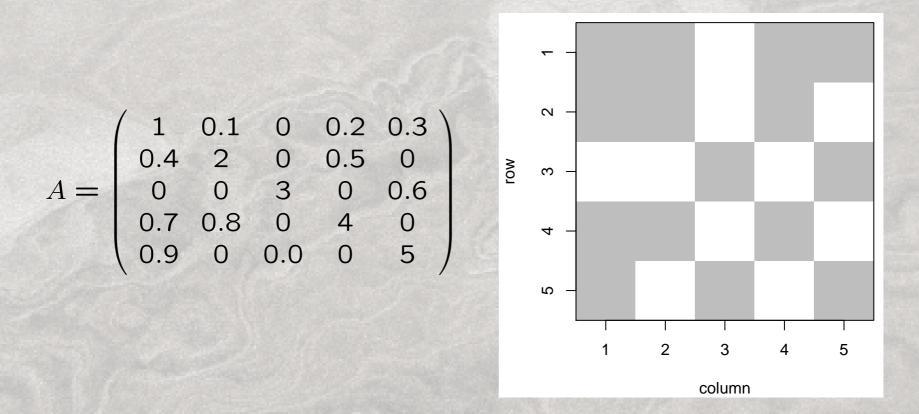
three vectors of length z,  $(i, j, a_{ij})$  and a dimension attribute.

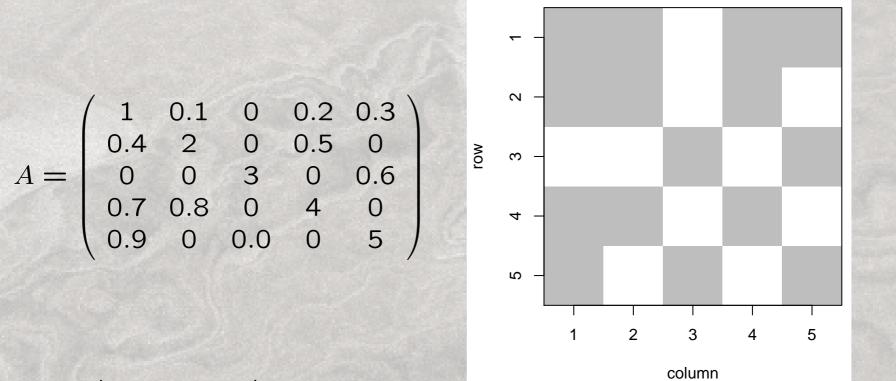
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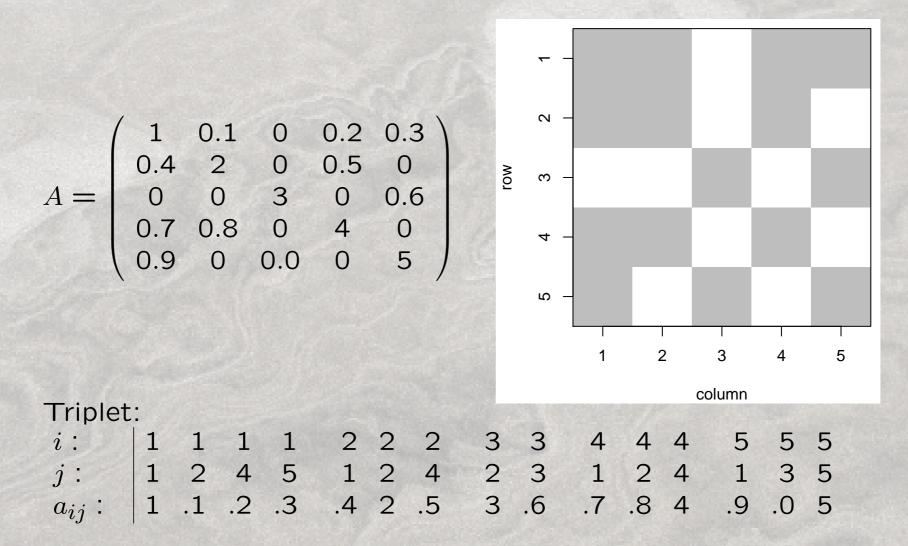
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- 4. and about 10 more ...



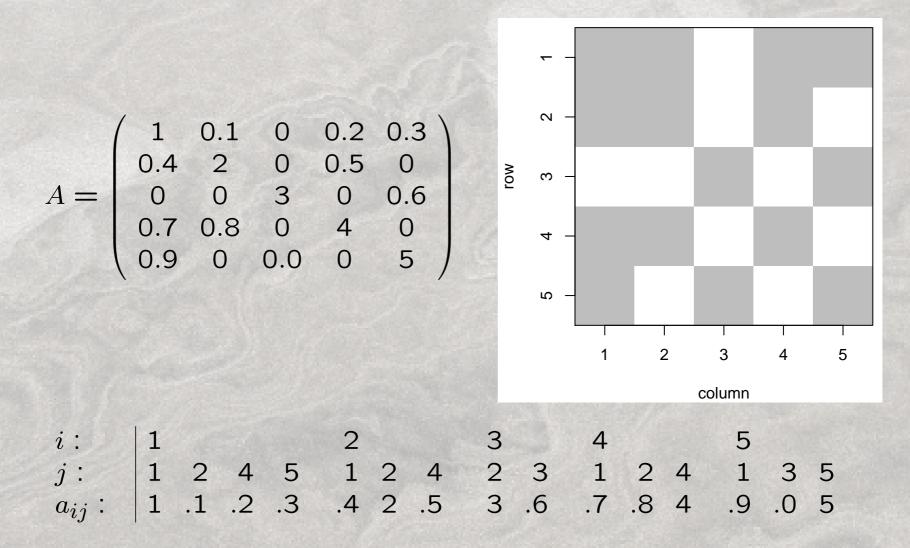


Naive/traditional/classic:

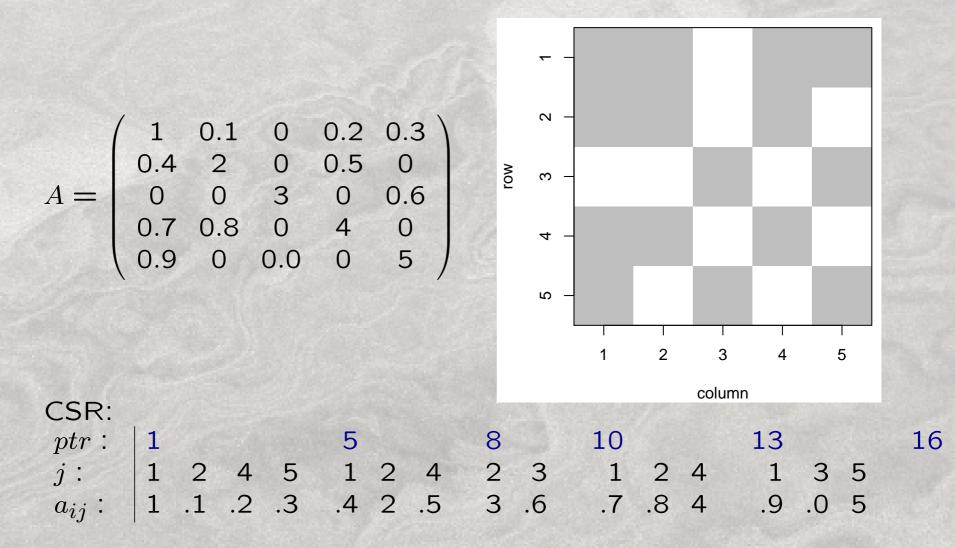
 $1,\ .4,\ 0,\ .7,\ .9,\ .1,\ 2,\ 0,\ .8,\ 0,\ 0,\ 3,\ 0,\ .0,\ .2,\ .5,\ 0,\ 4,\ 0,\ .3,\ 0,\ .6,\ 0,\ 5$ 



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12



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#### **Compressed Sparse Row Format**

- 1. the nonzero values row by row
- 2. the (ordered) column indices of nonzero values
- 3. the position in the previous two vectors corresponding to new rows, given as pointers
- 4. the column dimension of the matrix.

CSR:ptr:158101316j:124512423124135 $a_{ij}$ :1.1.2.3.42.53.6.7.84.9.05

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No savings in storage and computation (for sparse matrices) Status quo

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3. Compressed sparse row (CSR) format:
Apart from intuitive, same as triplet
Faster element access
Many available algorithms
Arbitrary choice for "row" vs "column" format (CSC)

#### Implications

With a new storage format new "algorithms" are required ...

Is it worthwhile???

Setup:

- R> timing <- function(expr)
- + as.vector( system.time( for (i in 1:N) expr)[1])

R> N <- 1000 # how many operations

- R> n <- 999 # matrix dimension
- R> cutoff <- 0.9 # what will be set to 0

R> A <- array( runif(n^2), c(n,n))
R> A[A < cutoff] <- 0</pre>

R> S <- somecalltomagicfunctiontogetsparseformat( A)

Compare timing for different operations on A and S.

```
R> timing( A + sqrt(A) )
[1] 0.058
R> timing( S + sqrt(S) )
[1] 0.061
```

R> timing( AtA <- t(A) %\*% A )
[1] 0.467
R> timing( StS <- t(S) %\*% S )
[1] 4.222</pre>

```
R> timing( A[1,2] <- .5 )
[1] 0.007
R> timing( S[1,2] <- .5 )
[1] 0.018</pre>
```

```
R> timing( A[n,n-1] <- .5 )
[1] 0.001
R> timing( S[n,n-1] <- .5 )
[1] 0.012</pre>
```

```
R> timing( xA <- solve(AtA, rep(1,n)) )
[1] 1.116
R> timing( xS <- solve(StS, rep(1,n)) )
[1] 1.51</pre>
```

```
R> timing( RA <- chol(AtA) )
[1] 0.488
R> timing( RS <- chol(StS) )
[1] 1.504</pre>
```

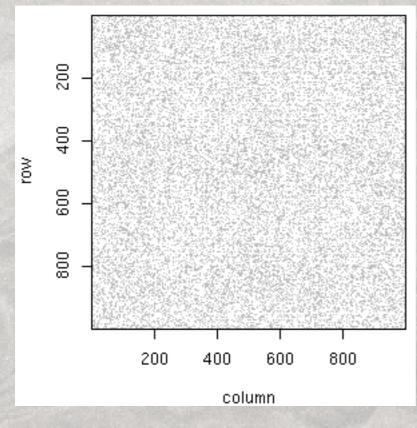
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Is it really worthwhile? What is going on?



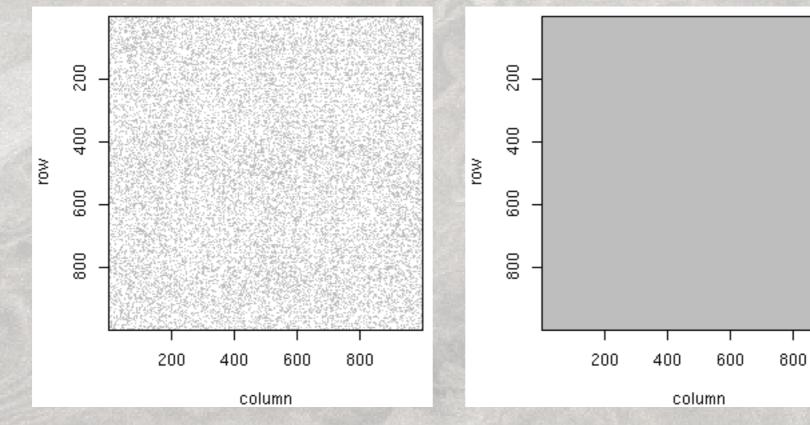
#### Matrix S







Matrix S



Matrix StS

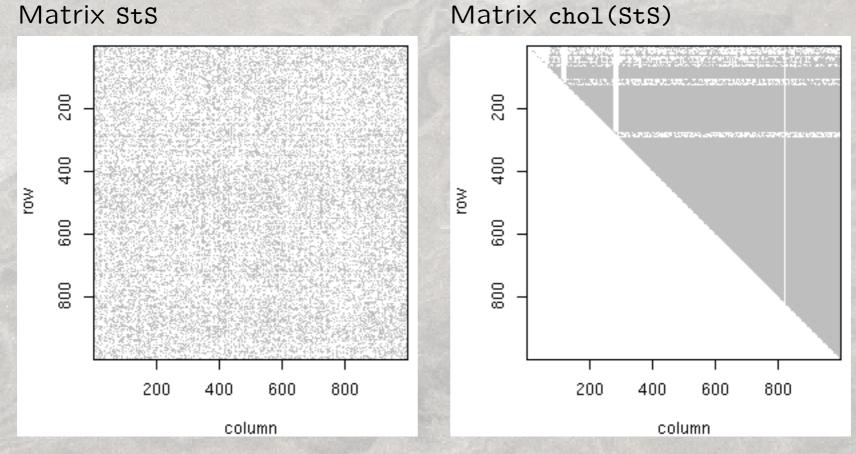
With cutoff 0.99:

R> timing( AtA <- t(A) %\*% A )
[1] 0.106
R> timing( StS <- t(S) %\*% S )
[1] 0.089</pre>

R> timing( RA <- chol(AtA) )
[1] 0.494
R> timing( RS <- chol(StS) )
[1] 0.451</pre>



Matrix StS



Density of the factor is 41% with fill-in ratio 7.2.

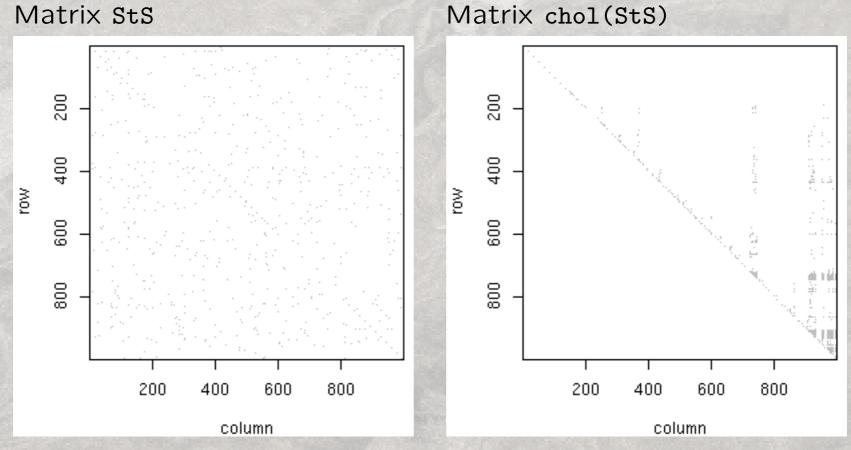
#### With cutoff 0.999:

```
R> timing( AtA <- t(A) %*% A )
[1] 0.059
R> timing( StS <- t(S) %*% S )
[1] 0.002</pre>
```

```
R> timing( RA <- chol(AtA) )
[1] 0.466
R> timing( RS <- chol(StS) )
[1] 0.007</pre>
```



Matrix StS



Density of the factor is .6% with fill-in ratio 2.3.

### Implications

With a new storage format new "algorithms" are required ...

Is it worthwhile??? Yes!

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With a new storage format new "algorithms" are required ...

Is it worthwhile??? Yes!

Especially since

spam: R package for sparse matrix algebra.



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• situated between SparseM and Matrix

### **Representation of Sparse Matrices**

spam defines a S4 class spam containing the vectors: "entries", "colindices", "rowpointers" and "dimension".

R> slotNames( "spam")
[1] "entries" "colindices" "rowpointers" "dimension"

R> getSlots( "spam")
 entries colindices rowpointers dimension
 "numeric" "integer" "integer" "integer"

### **Representation of Sparse Matrices**

```
R> A
    [,1] [,2] [,3] [,4] [,5]
[1,] 1.0 0.1 0 0.2 0.3
[2,] 0.6 2.0 0 0.5 0.0
[3,] 0.0 0.0 3 0.0 0.6
[4,] 0.7 0.8 0 4.0 0.0
[5,] 0.9 0.0 1 0.0 5.0
Class 'spam'
R> slotNames(A)
[1] "entries" "colindices" "rowpointers" "dimension"
R> A@entries
 [1] 1.0 0.1 0.2 0.3 0.6 2.0 0.5 3.0 0.6 0.7 0.8 4.0 0.9 1.0 5.0
R> A@colindices
 [1] 1 2 4 5 1 2 4 3 5 1 2 4 1 3 5
R> A@rowpointers
[1] 1 5 8 10 13 16
R> A@dimension
[1] 5 5
```

# **Creating Sparse Matrices**

Similar coercion techniques as with matrix:

- spam(...)
- as.spam(...)

Special functions:

- diag.spam(...)
- nearest.dist(...)

### Methods for spam

- Similar behavior as with matrices plot; dim; determinant; %\*%; +; ...
- Slightly enhanced behavior print; dim<-; chol;</li>
- Specific behavior
   Math; Math2; Summary; ...
- New methods display; ordering;

### **Create Covariance Matrices**

Covariance matrix:

nearest.dist and applying a covariance function: R> C <- nearest.dist(x, diag=TRUE, upper=NULL) R> C@entries <- Wendland( C@entries, dim=2, k=1)</pre>

### **Create Covariance Matrices**

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Precision matrix (GMRF):

— regular grids: nearest.dist with different cutoffs R> diag.spam(n) +

- + (b1-b2) \* nearest.dist(x, delta=1, upper=NULL) +
- + b2 \* nearest.dist(x, delta=sqrt(2), upper=NULL)

— irregular grids: using incidence list and spam R> incidence <- list( i=..., j=..., values) R> C <- spam( incidence, n, n)</p>

# **Solving Linear Systems**

A key feature of spam is to solve efficiently linear systems.

To solve the system Ax = b, we

• perform a Cholesky factorisation  $\mathbf{A} = \mathbf{U}^{\mathsf{T}}\mathbf{U}$ 

• solve two triangular systems  $\mathbf{U}^{\mathsf{T}}\mathbf{z} = \mathbf{b}$  and  $\mathbf{U}\mathbf{x} = \mathbf{z}$ 

But we need to "ensure" that U is as sparse as possible!

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• solve two triangular systems  $\mathbf{U}^{\mathsf{T}}\mathbf{z} = \mathbf{b}$  and  $\mathbf{U}\mathbf{x} = \mathbf{z}$ 

But we need to "ensure" that **U** is as sparse as possible! Permute the rows and columns of  $\mathbf{A}$ :  $\mathbf{P}^{\mathsf{T}}\mathbf{A}\mathbf{P} = \mathbf{U}^{\mathsf{T}}\mathbf{U}$ .



Some technical details about a Cholesky decomposition:

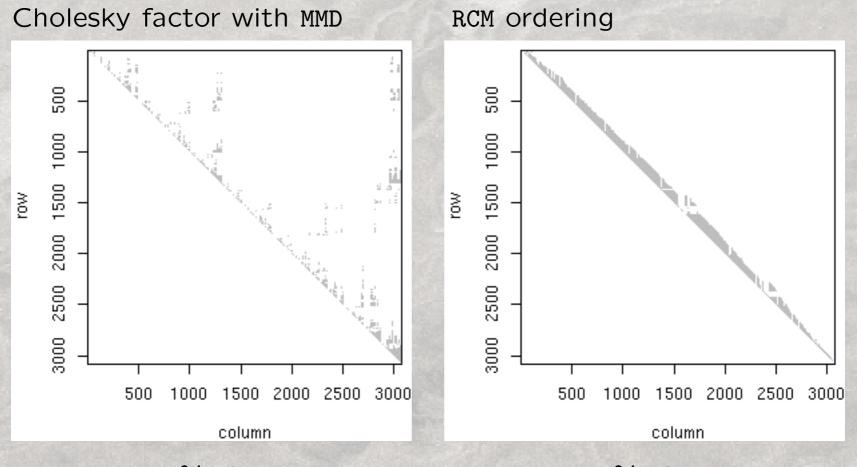
- [1] Determine permutation and permute the input matrix  $\mathbf{A}$  to obtain  $\mathbf{P}^{\mathsf{T}}\mathbf{A}\mathbf{P}$
- [2] Symbolic factorization:
  - the sparsity structure of **U** is constructed
- [3] Numeric factorization:

the elements of  $\boldsymbol{\mathsf{U}}$  are computed



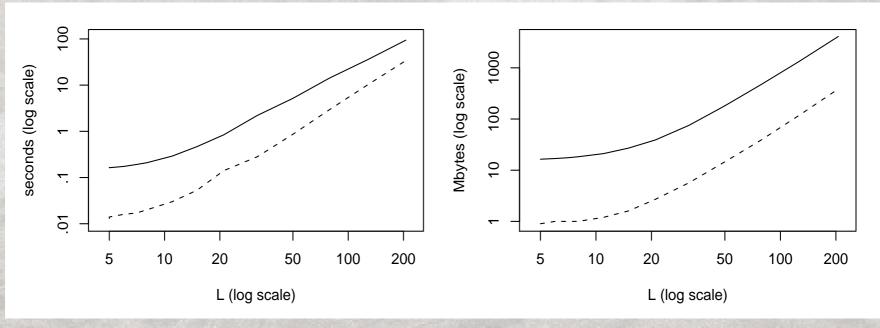
spam knows Cholesky!

- Several methods to construct permutation matrices  ${\bf P}$
- update to perform only 'partial' Cholesky factors
- Flags for avoiding sanity checks



Density: 1.5%, fill-in: 4.7

Density: 2.7%, fill-in: 8.1



Time and memory usage for 101 Cholesky factorizations (solid) and one factorization and 100 updates (dashed) of a precision matrix from different sizes L of regular  $L \times L$  grids with a second order neighbor structure.

(The precision matrix from L = 200 has  $L^4 = 1.6 \cdot 10^9$  elements). See also demo( "article-jss").

Gain of time and memory usage with different options and arguments in the case of a second order neighbor structure of a regular  $50 \times 50$  grid and of the US counties. The time and memory usage for the generic call chol are 6.2 seconds, 174.5 Mbytes and 15.1 seconds, 416.6 Mbytes, respectively.

	Regu	lar grid	US c	ounties
Options or arguments	time	memory	time	memory
Using the specific call chol.spam	1.001	0.992	0.954	1.004
Option safemode=c(FALSE,FALSE,FALSE)	0.961	1.002	0.988	0.997
Option cholsymmetrycheck=FALSE	0.568	0.524	0.646	0.493
Passing memory=list(nnzR=, nnzcolindices=)	0.969	0.979	0.928	0.972
All of the above	0.561	0.508	0.618	0.490
All of the above and passing pivot= to chol.spam	0.542	0.528	0.572	0.496
All of the above and option cholpivotcheck=FALSE	0.510	0.511	0.557	0.489
Numeric update only using update	0.132	0.070	0.170	0.063

#### BTW: efficient Cholesky factorization $\iff$ efficient determinant calculation:

$$det(\mathbf{C}) = det(\mathbf{U}^{\mathsf{T}}) det(\mathbf{U}) = \prod_{i=1}^{n} \mathbf{U}_{ii}^{2}$$

### **Options in** spam

For "experts", flags to speed up the code:

R> powerboost() # in spam\_0.15-4

R> noquote( format( spam.options()) )

eps	drop	printsize
2.220446e-16	FALSE	100
imagesize	trivalues	cex
10000	FALSE	1200
safemode	dopivoting	cholsymmetrycheck
TRUE, TRUE, TRUE	TRUE	TRUE
cholpivotcheck	cholupdatesingular	cholincreasefactor
TRUE	warning	1.25, 1.25
${\tt nearest distincrease factor}$	nearestdistnnz	
1.25	160000, 400	

# Limits of spam

What can spam not do (yet)?

- LU decompositions
- SVD/eigendecompositions
- Non-double elements

• . . .

But, please, comments to rfurrer@mines.edu!



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# **Sparse Matrices in Statistics**

Where do large matrices occur?

- Location matrices
- Design matrices

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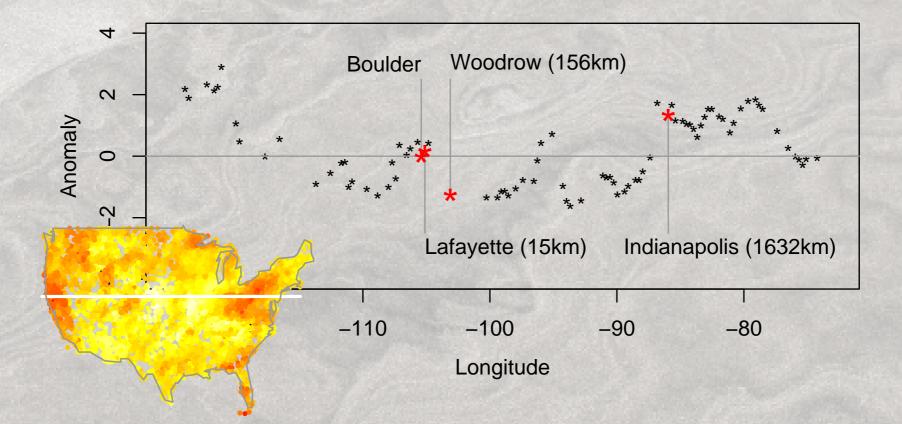
- Location matrices
- Design matrices
- Covariance matrices
- Precision matrices

# **Sparse Matrices in Statistics**

- Covariance matrices: Compactly supported covariance functions Tapering
- Precision matrices: (Gaussian) Markov random fields (Tapering???)

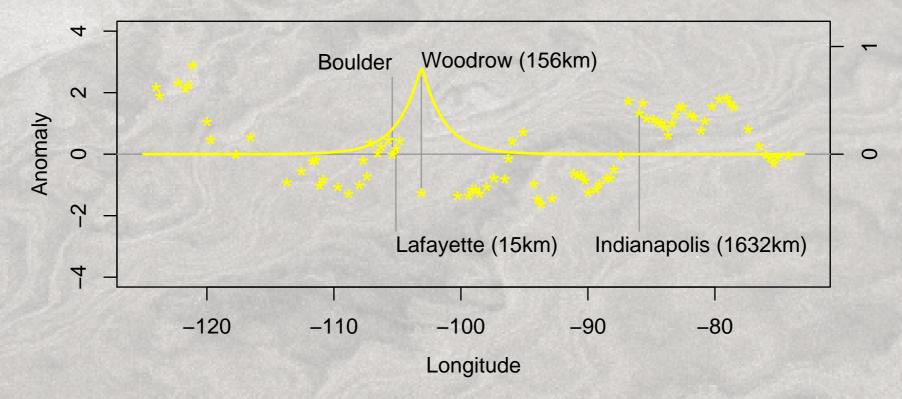
We have symmetric positive definite (spd) matrices.

Precipitation anomaly along  $40^{\circ}$  lat.



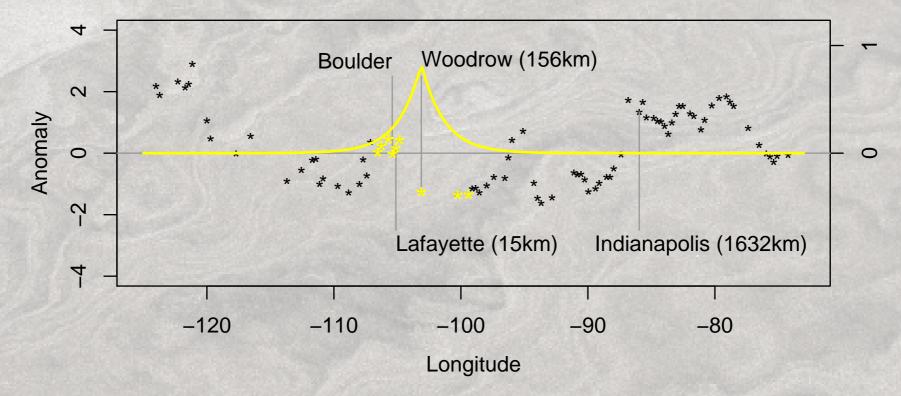
Precipitation anomaly along  $40^{\circ}$  lat.

Ordinary kriging

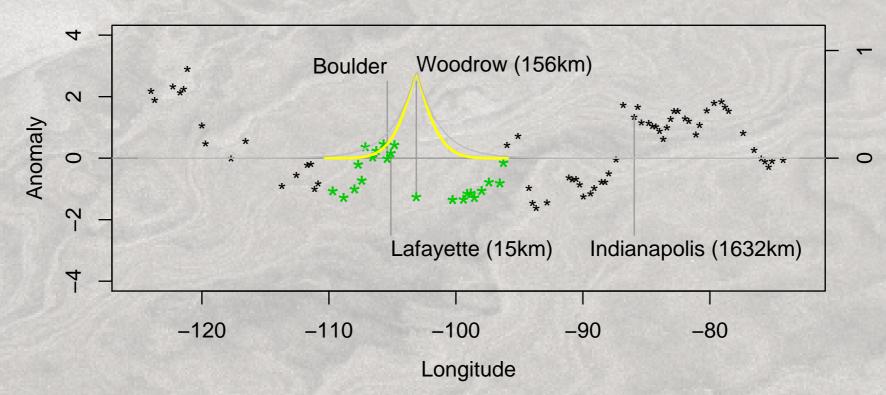


Precipitation anomaly along  $40^{\circ}$  lat.

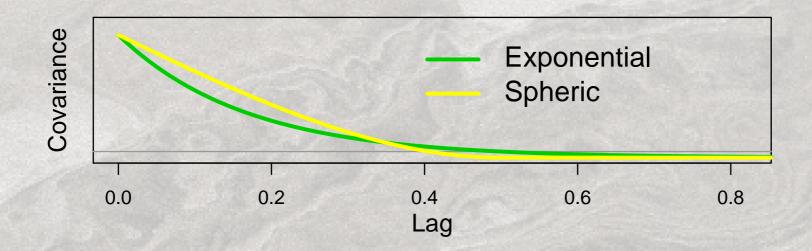
Nearest neighbor kriging with 8 observations

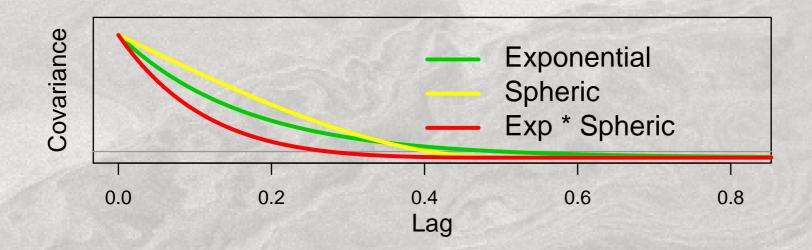


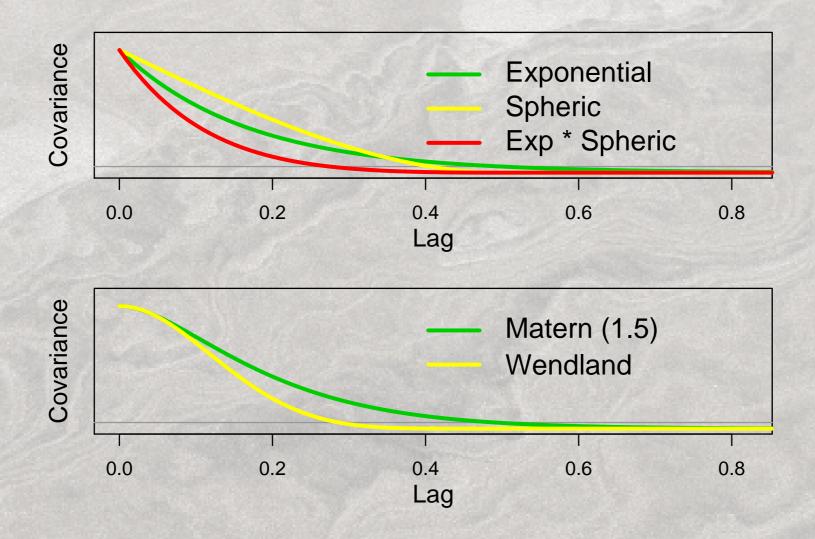
Precipitation anomaly along  $40^{\circ}$  lat.



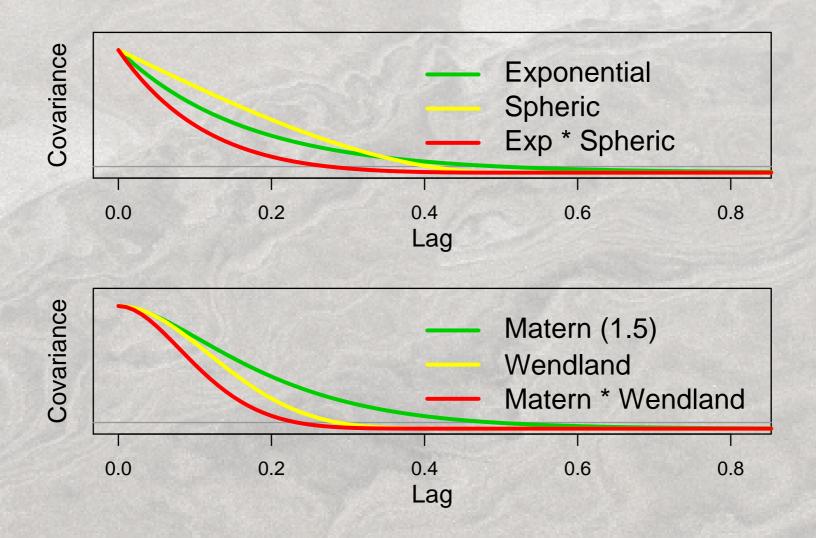
Tapering







48



48

# Objective

For an isotropic and stationary process with Matérn covariance  $C_0(h)$ , find a taper  $C_{\theta}(h)$ , such that kriging with the product  $C_0(h)C_{\theta}(h)$ is asymptotically optimal.

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For an isotropic and stationary process with Matérn covariance  $C_0(h)$ , find a taper  $C_{\theta}(h)$ , such that kriging with the product  $C_0(h)C_{\theta}(h)$ is asymptotically optimal.

$$\frac{\mathsf{MSE}(\mathbf{x}^*, C_0 C_\theta)}{\mathsf{MSE}(\mathbf{x}^*, C_0)} \to 1$$

 $\frac{\varrho(\mathbf{x}^*, C_0 C_\theta)}{\mathsf{MSE}(\mathbf{x}^*, C_0)} \to \gamma$  $\varrho(\mathbf{x}^*, C) = C(0) - \mathbf{c}^{*\mathsf{T}} \mathbf{C}^{-1} \mathbf{c}^*$ 

# **Misspecified Covariances**

In a series of (Annals) papers, Stein gives asymptotic results for misspecified covariances.

Under appropriate conditions, tapering is a form of misspecification.

The taper has to be

- as differentiable at the origin as the original covariance
- more differentiable throughout the domain than at the origin



Tapering is an (asymptotically and computationally) efficient technique to create sparse covariance matrices.

Taper range can be justified by computing resources. However, 20–30 locations within the taper range is often sufficient.

"Classical" tapers are:

- spherical:  $C_{\theta}(h) = \left(1 \frac{|h|}{\theta}\right)_{+}^{2} \left(1 + \frac{|h|}{\theta}\right)$
- Wendland-type:  $C_{\theta}(h) = \left(1 \frac{|h|}{\theta}\right)_{+}^{\ell+k}$  polynomial in  $\frac{|h|}{\theta}$  of deg k

# **Positive Definite Matrices**

A (large) covariance (often) appears in:

- drawing from a multivariate normal distribution
- calculating/maximizing the (log-)likelihood
- linear/quadratic discrimination analysis
- PCA, EOF, ...

But all boils down to solving a linear system and possibly calculating the determinant ...

'Sparse PCA' is sparse in a different sense . . .



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#### Sparse Matrices and fields

- fields is not bound to a specific sparse matrix format
- All heavy lifting is done in mKrig Or Krig.engine.fixed
- For a specific sparse format, requires the methods: chol, backsolve, forwardsolve and diag as well as elementary matrix operations need to exist
- If available uses operators to handle diagonal matrices quickly
- $\rightsquigarrow$  The covariance matrix has to stem from particular class.

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fields uses spam as default package!

#### Example mKrig

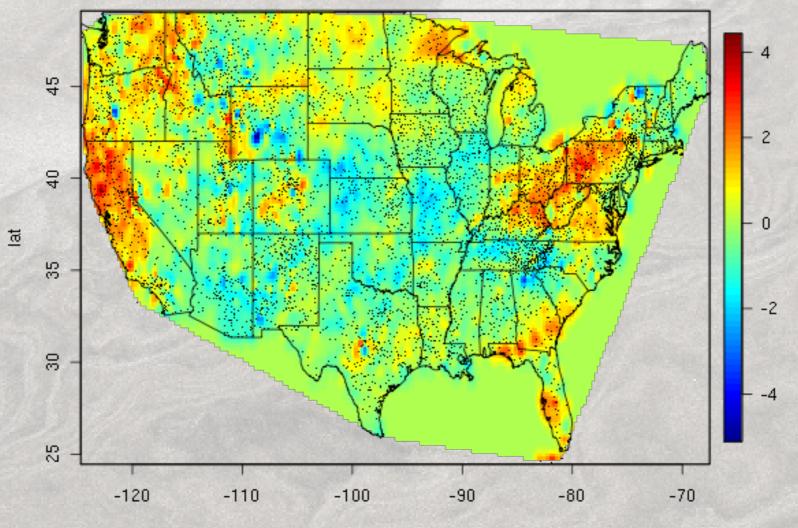
With appropriate covariance function:

R> x <- USprecip[ precipsubset, 1:2] # locations
R> Y <- USprecip[ precipsubset, 4] # anomaly</pre>

R> out <- mKrig(x,Y, m=1, cov.function="wendland.cov",theta=1.5)

```
R> out.p <- predict.surface( out, nx=220, ny=120)
R> surface(out.p, type='I')
R> US(add=T)
R> points(x,pch='.')
```

## Example mKrig



Ion

#### Example Krig

R> out <- Krig( x,Y, m=1, cov.function="wendland.cov",theta=1.5, + lambda=0)

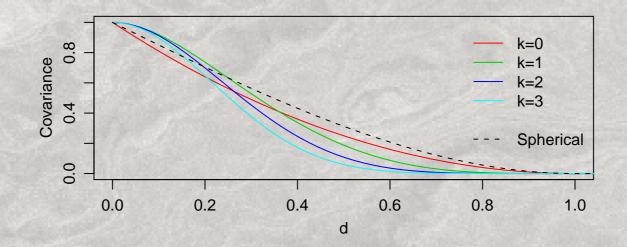
R> out.q <- predict.surface( out, nx=220, ny=120)

R> sum( ( out.q\$z-out.p\$z)^2, na.rm=T)
[1] 1.616783e-20

Krig/predict is slower (here 2.1/3.7 vs 10.4/3.9 seconds).

# Wendland family

wendland.cov (based on Wendland) produces a spam matrix. All matrix functions are appropriately overloaded ...



To create sparse covariance matrices based on other covariance functions, use wendland.cov as skeleton.

Tapering can be performed with stationary.taper.cov. Arguments are (selection):

```
Covariance = "Exponential"
```

```
Taper = "Wendland"
```

Taper.args = NULL: arguments for the taper function

Dist.args = NULL: arguments passed to nearest.dist

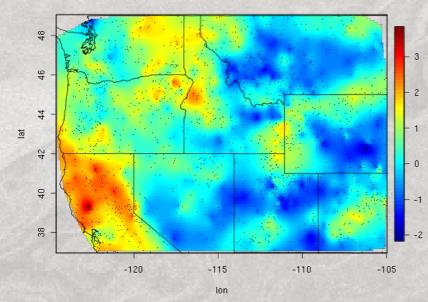
... : arguments passed to covariance function

All arguments can also be passed from mKrig/Krig

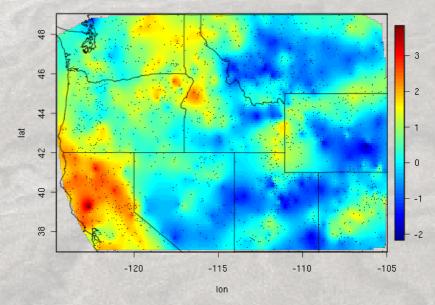
Compare the predicted surfaces without and with tapering:

(timing yields 4/22 and 1/9 seconds)

#### Exponential covariance



and with tapering



#### Exponential covariance and with tapering 48 48 - 3 3 46 46 - 2 2 44 at 1 48 42 0.15 - 0 46 40 - -1 0.10 38 -2 0.05 -120 Int 021--110 -105 0.00 42 -0.05 40 -0.10 -0.15 38 -120 -110 -115 -105

lon



The following arguments of mKrig/Krig are linked to spam:

Dist.args: arguments passed to nearest.dist

chol.args: arguments passed to chol

Use their help for fine tuning.

predict.se.Krig, predict.surface.se.Krig are very inefficient because nrow(x) equations need to be solved.

# How Big is Big?

Upper limit to create a large matrix is the minimum of:

- (1) available memory (machine and OS/shell dependent)Error: 'cannot allocate vector of size'
- (2) addressing capacity  $(2^{31} 1)$ Error: 'cannot allocate vector of length'

However, R is based on passing by value, calls create local copies (often 3–4 times the space of the object is used).

```
R> help("Memory-limits")
```

#### And Beyond?

Parallelization: nws, snow, Rmpi, ...

Memory "Outsourcing": Matrices are not (entirely) kept in memory: ff, filehash, biglm, ...

(S+ has the library BufferedMatrix)

#### References

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Furrer, R. and Sain, S. R. (2009). Spatial Model Fitting for Large Datasets with Applications to Climate and Microarray Problems. *Statistics and Computing*, 19(2), 113–128, doi:10.1007/s11222-008-9075-x.

Furrer, R. and Sain, S. R. (2008). spam: A Sparse Matrix R Package with Emphasis on MCMC Methods for Gaussian Markov Random Fields. Submitted.