#### Preparing for Petascale through Expedition Computing

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#### ¤ 1803



#### **¤ 1804-1806**



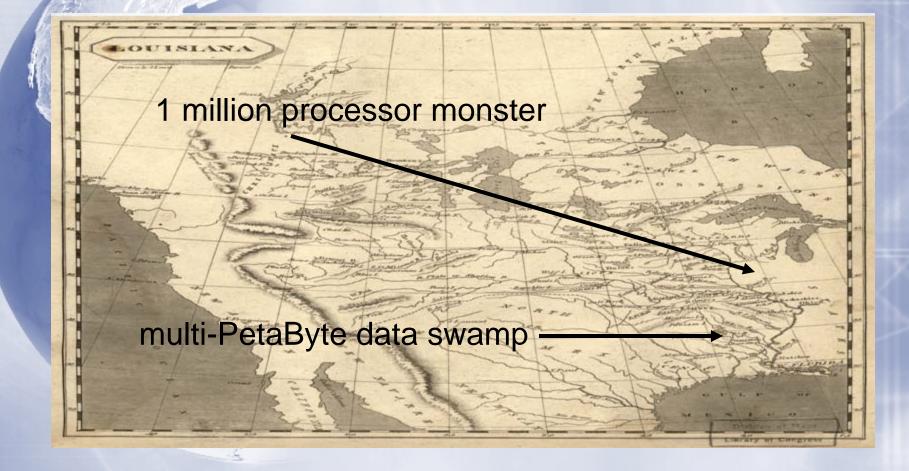
## U.S. History

#### 

 □ Lewis and Clark Expedition
 □ Mapped the west
 □ Cataloged 122 species of animals



#### Petascale Land





#### Expeditions into the Frontier

**¤** Expeditions are dangerous Eaten by wild animals Shot full of arrows Arrested Could end in disaster <sup>ĭ</sup> Need to explore landscape <sup>≍</sup> Map the frontier ≍ How do we evolve our code? X What science does Petascale enable?



#### Explore Petascale Land today!

Increasing common access to large systems LLNL Appro AMD: 9K processors [today] TJ Watson IBM Blue Gene/L: 40K processors [today] ☑ ORNL Cray XT3/4 : ¤ 22K processors [today] ¤ 44K processors [Jan 2008] BNL/SUNY IBM Blue Gene/L: 38K processors [today] NERSC Cray XT4: 19K processors [today] TACC Sun: 55K processors [Jan 2008] 32K processors [Jan 2008] ¤ 160K processors [Fall 2008]



## Funding Sources

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#### Outline:

Motivation
 Current Expeditions:
 POP
 CICE
 CLM
 CPL
 CCSM
 Requirement: Parallel I/O library (PIO)
 Conclusions

## Expedition: POP

#### NCAR POP: Parallel Ocean Program

Two components: **¤** Baroclinic: Finite difference Barotropic: Solve surface pressure (2D) with PCG w/ Diagonal preconditioning **Preparing POP for Petascale** Rework of Conjugate Gradient solver I Reduces data loaded from memory I Reduces data passed between processors Improve pre-conditioner [Underway] ☑ Message aggregation for 3D variables [Done] (1 file) 



## POP: Parallel Ocean Program (con't)

× POP @ 0.1°
× Global eddy-resolving
× Computational grid: [3600 x 2400 x 40]
× Land creates problems: Load-imbalance, scalability
× Evaluate using benchmark:

¤1 day/ Internal grid / 7 minute timestep



#### Status of POP

# POP2 benchmark 17K Cray XT4 processors [12.5 years/day] 70% of time in solver Does not include MPI\_reduce fixes [P. Worley] 29K IBM Blue Gene/L [8.5 years/day] Won BGW cycle allocation

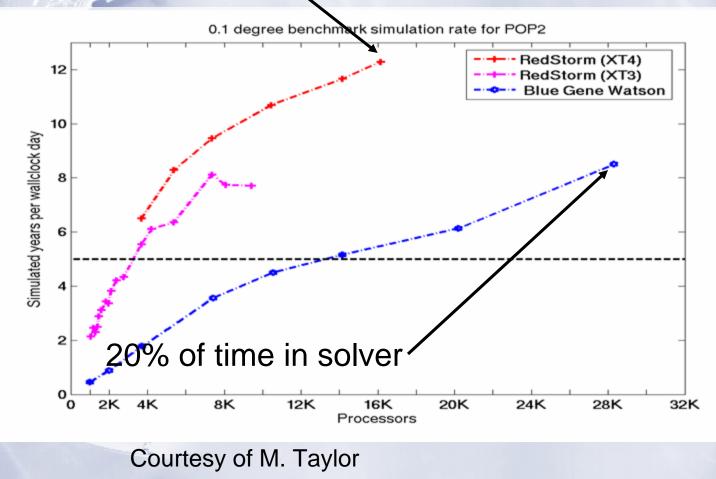
Eddy Stirring: The Missing Ingredient in Nailing Down Ocean Tracer Transport
[J. Dennis, F. Bryan, B. Fox-Kemper, M. Maltrud, J. McClean, S. Peacock]
× 110 Rack Days/ 5.4M CPU hours
× 20 year 0.1° POP simulation
× Includes a suite of dye-like tracers
× Simulate eddy diffusivity tensor

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#### POP2 0.1° benchmark

#### 71% of time in solver.



Turbulence & Dynamos at PETASPEED



#### Lessons from POP

- Utilize very large processor counts
  - "Big science" possible in 256 Mbytes/proc Status:
    - Completed 9.2 years of spinup [7600 processors]
  - Technique reuse

  - Arrows:
    - Need Parallel I/O to write history file on BG/L
    - Rediscovering code bugs
    - Huge development/debugging platform

Ц

#### Expedition: CICE

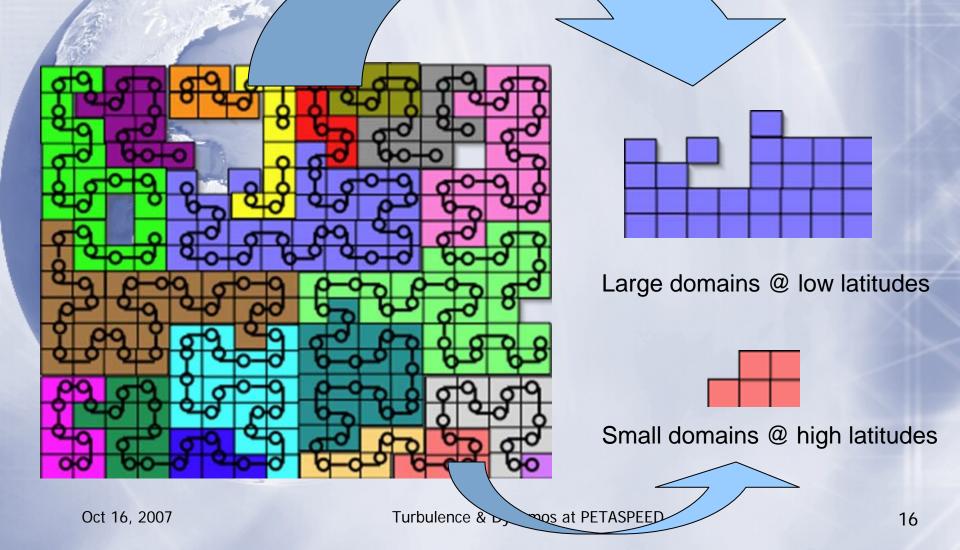


#### CICE4

- Developed at LANL (current CCSM3.5 sea-ice model)
  - Shares grid and infrastructure with POP
    - Reuse techniques from POP work
- Computational load-imbalance for CICE4 creates challenges:
  - ≍ ~15% of grid has sea-ice
  - Use *weighted* Space-filling curves?
- Evaluate CICE4 @ 0.1° (computational grid [3600 x 2400 x 20]) using benchmark:
  - 1 day/ Initial run / 30 minute timestep/ no Forcing
  - ጃ 10K Cray XT3 processors

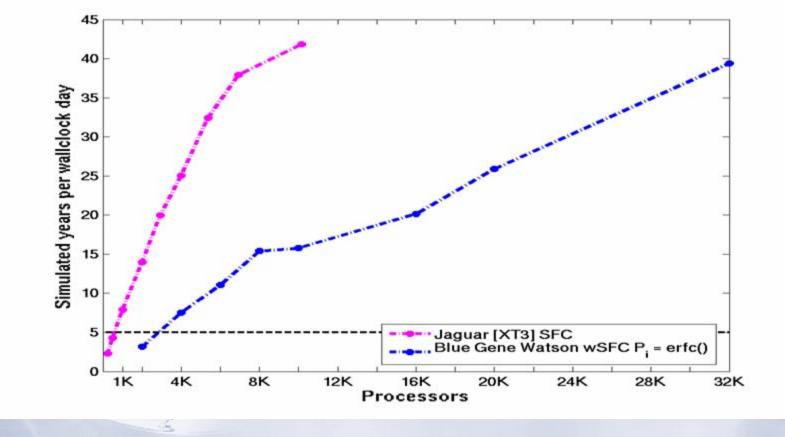
#### ≍ Current work

## NCARICE4 @ 1° on 20 processors



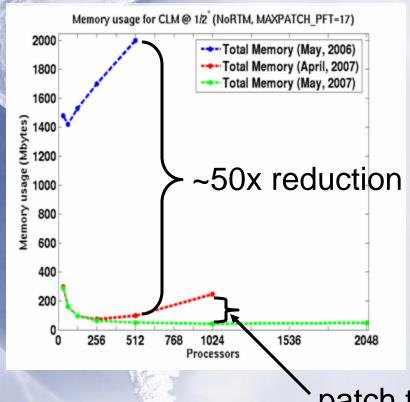


## CICE4 @ 0.1°



#### Expedition: CLM





#### Status of CLM

- CLM is inherently embarassingly parallel
- $\blacksquare$  Accomplished (in CCSM3.5)
  - Elimination of global memory and reworking of decomposition algorithms

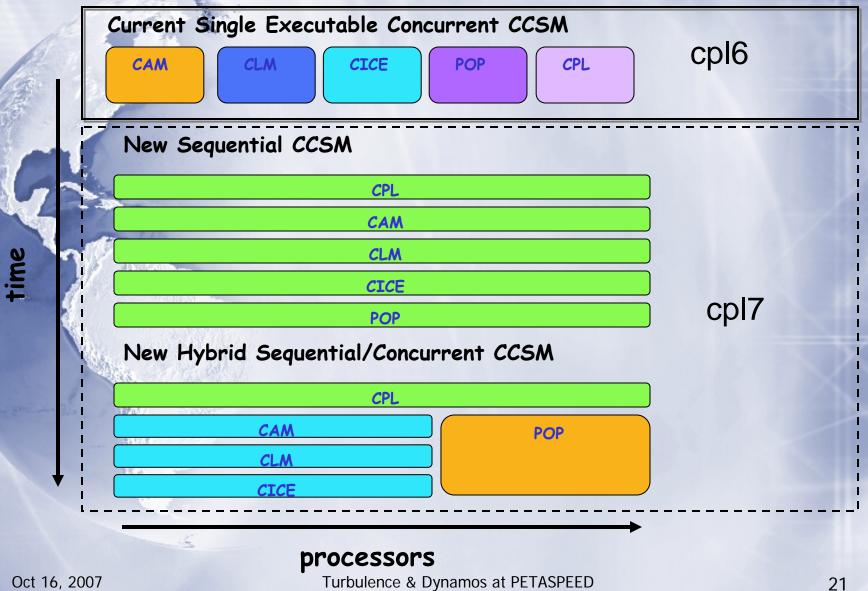
  - ⊐ Work of Tony Craig
- ⊐ Current Work
  - Implementation of parallel I/O using PIO
  - Investigation of scalability at 1/6° & 1/10°

patch to MCT

#### Expedition: CPL7



#### $CPL6 \rightarrow CPL7$





Sequential CCSM Architec	ture
Application Driver	
CAM → CLM Redistribution	
CLM	
CAM -+ CICE Regridding	
POP → CICE Redistribution	
CICE	
CLM -> CAM Redistribution	
POP → CAM Regridding	
CICE → CAM Regridding	
CAM	
CAM → POP Regridding	
CICE → POP Redistribution	
РОР	
Processors	

- Eliminates two stage communication
- Possible quasi-local communication
- ¤ Places premium on
- Work of M. Vertenstein, R. Jacob and T. Craig

NCAR



#### Advantages of CPL7 System

#### **X** Simplicity:

**¤** Much more simple to load balance, debug, port and support

#### **Efficiency**:

More efficient system - eliminate the load imbalance inherent in the concurrent CCSM execution

Flexibility:

Permit greater flexibility to construct the system we want to run for a given resolution, architecture and new scientific requirements

#### **K** Code Reuse and Maintainability:

 Eliminates the need for separate stand-alone component code base
 Science done in stand-alone components will no longer be different than science done in full CCSM

#### Standardization:

Different coupling frameworks (e.g. ESMF, MCT) can be incorporated and compared without touching core component code

### Expedition: CCSM

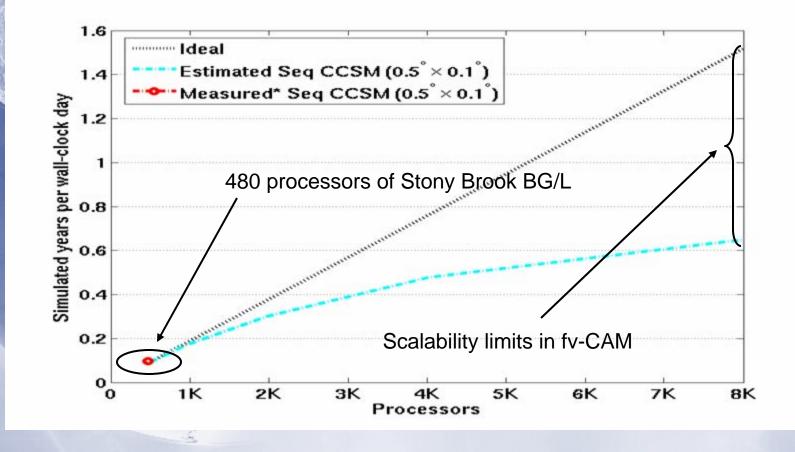


## Target Configuration

- Multiple 50 year runs [1980-2030]
- **Configuration**:
  - ▼ FV-CAM (0.47° x 0.63° , L26 or L31)
  - ≍ CLM (0.47° x 0.63°)
  - ¥ POP @ 0.1°
  - 🛎 CICE4 @ 0.1°
- Scalability of FV-CAM [Mirin & Worley 2007]
  - Enable execution of physics on more processors than dynamics
  - ズ Improvements in performance of MPI reduction
  - Reductions in memory usage now enables execution of FV-CAM @ 0.47° x 0.63° on BGL



#### Simulation rate (Blue Gene)



## Parallel I/O (PIO)



## PIO: Parallel I/O library

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Computational decomposition

▼ T

Rearrange

I/O decomposition

- Work of J. Dennis, R. Loy, & J. Edwards
- All component models need parallel I/O
- Flexibility to adapt to I/O system
- Rearrangement: MCT

X Critical for high
{resolution,processor counts}



#### Status of PIO

- Prototype added to POP2

  - Writes binary restart files correctly
  - Prototype implementation in HOMME,CAM [J. Edwards], CLM[Craig]
    - X Writes netCDF history files correctly
    - Ongoing work to optimize performance/memory usage
- POPIO benchmark
  - × 2D array [3600x2400] (70 Mbyte)
  - ጃ Test code for correctness and performance
  - Tested on 30K BGL processors in Oct 06
- ¤ Performance

  - Positive preliminary results on Lustre

## Preparing for Petascale



#### Preparing for Petascale

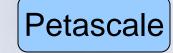
Additional step in software testing
 Stress testing of components
 High resolution
 Large processor counts
 Can you utilize largest machine in existence today?

Why not?



## Why can't you utilize largest system current in existence?





Are all data structures scalable
comm. init (N<sup>2</sup>)
Are all algorithms scalable
comm. init (N<sup>2</sup>)
Need to test at scale!

Minimize # of 'grid' size arrays
Are all data structures scalable ?
Need Parallel I/O
Analysis toolchain?

Processors

Turbulence & Dynamos at PETASPEED

Resolution

Today



#### Conclusions

 $\pi$  2 of 5 components are ready CICE: Cray XT3 10K processors [42 years/day] 3 of 5 components are very close: CLM: IBM Blue Gene 2K processors [~70 years/day] CPL7: IBM Blue Gene 7K processors [~40 years/day] CAM: IBM Blue Gene 1K processors [1.4 years/day] I Demonstrated on Blue Gene ¤ 480 processors of BNL/SUNY machine Common issues for all component models: ¤ Parallel I/O  $\varkappa$  Path to Petascale computing: 1. Test the limits of our codes 2. Fix resulting problems 3. Goto 1.

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**¤** Computer Time:

 Blue Gene/L time: NSF MRI Grant NCAR University of Colorado IBM (SUR) program BGW Consortium Days IBM research (Watson) LLNL
 CRAY XT3/4 time: ORNL Sandia

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