

Toward the end of cumulus parameterization?

Sensitivity of radiative-convective
equilibrium simulations to horizontal
resolution

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S. Garner, C. Kerr, I. Held, L. Donner

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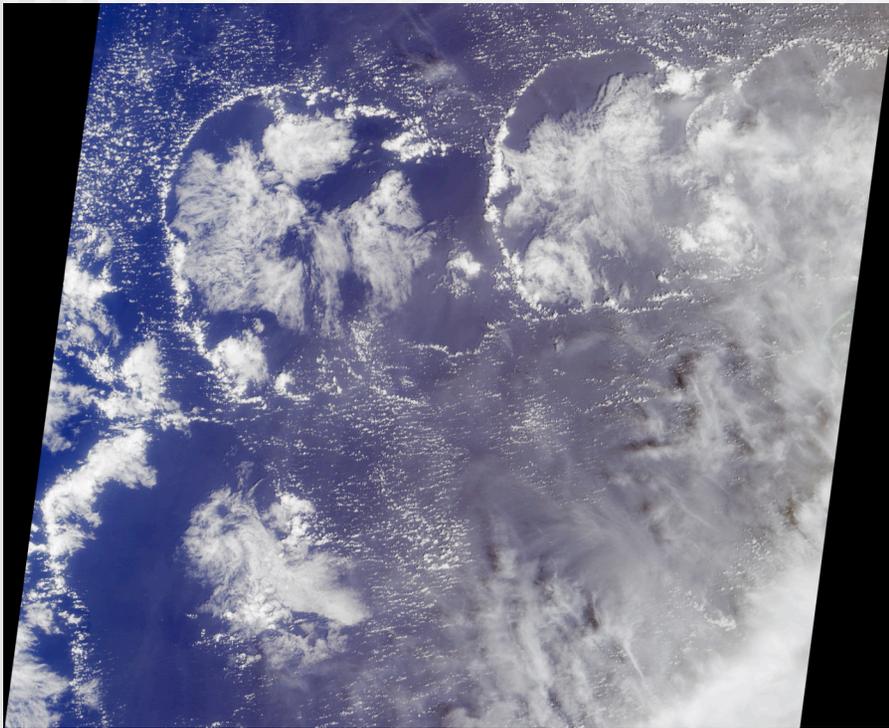
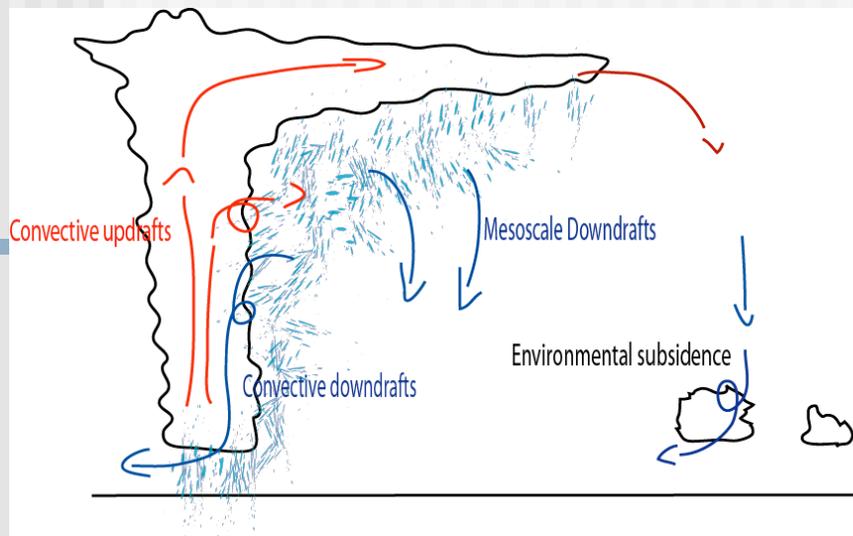
Outline

- Introduction: Why do we need a convective parameterization?
- Numerical convergence of cloud resolving simulations of RCE
- Physical interpretation
- Conclusion

Introduction

- Deep convection plays a central role in various aspects of the climate system:
 - Release of latent heat of vaporization.
 - Radiative impacts of clouds and water vapor.
 - Ascending branch of the general circulation.
 - Key role in tropical variability.
- GCM resolution ($\sim 100\text{km}$) is insufficient to resolve deep convection, which then must be parameterized.

The need to parameterize deep convection remains a large source of uncertainty in climate simulations.

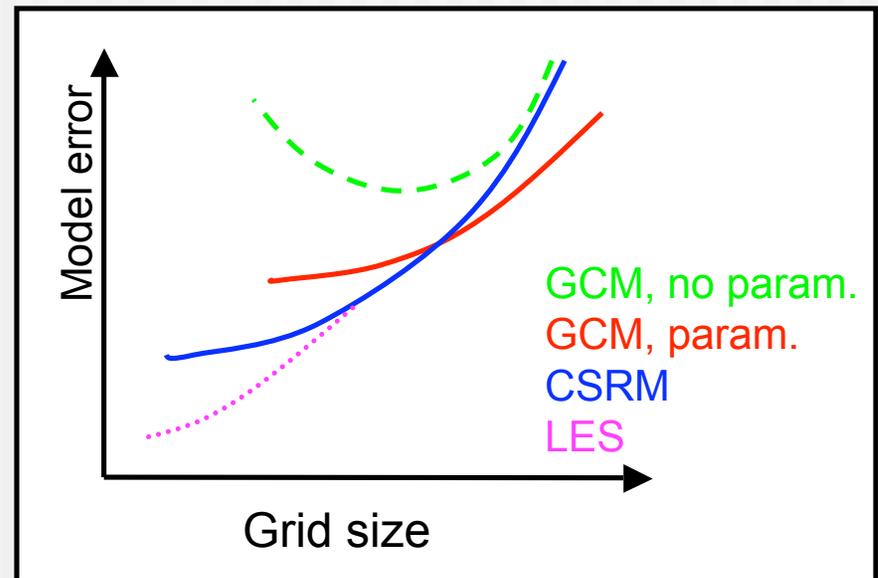


A fundamental difficulty with moist convection lies in the wide range of scale involved:

- Microphysics (few mm)
- Internal turbulence (~100m)
- Convective tower (~1km)
- Anvil cloud (~10 km)
- Meso-scale organization (100km)
- Strongly affected by synoptic and planetary motions

How much detail is required to capture the statistical behavior of moist convection?

- This is a problem of numerical convergence:
 - In theory, numerical solutions converges toward analytic solution at high resolution
 - In practice, one must settle for a satisfactory solution.



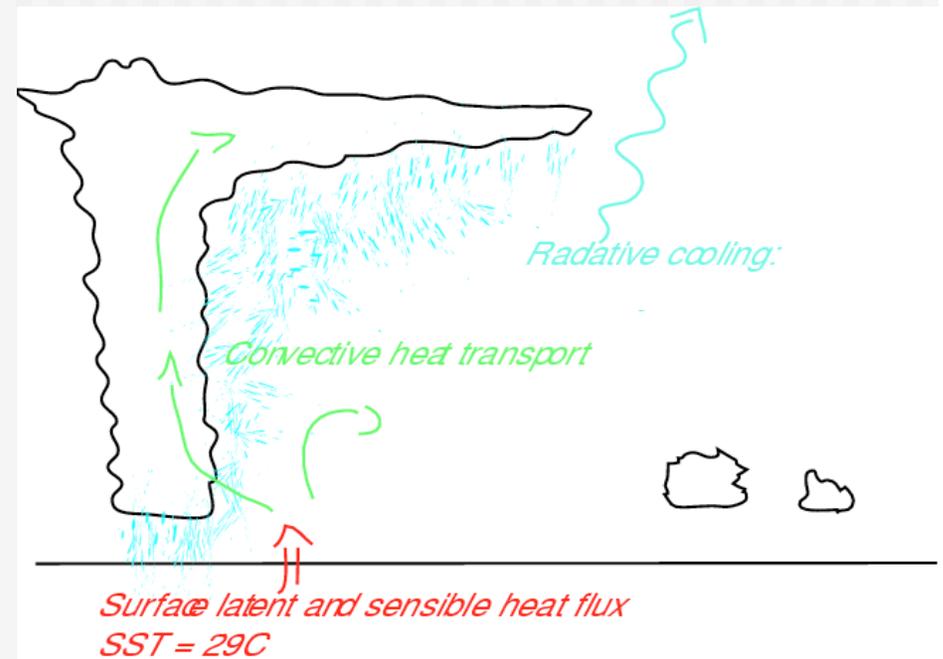
The use of a parameterization is justified if it improves the model convergence.

Zetac: a non-hydrostatic multi-scale model:

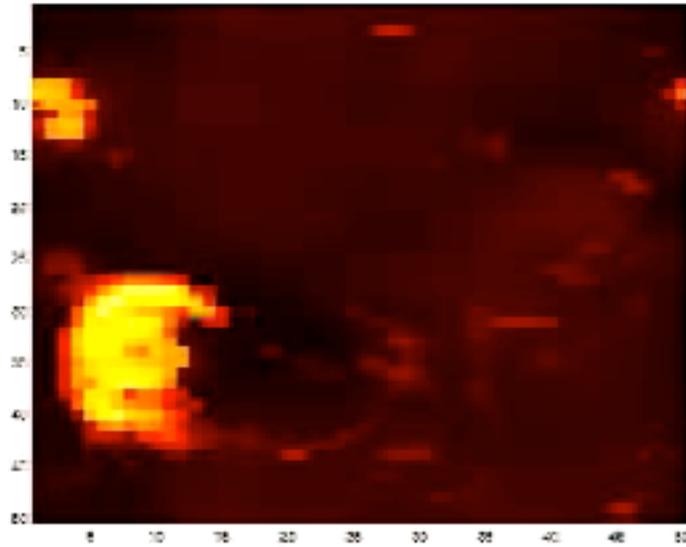
- Fully compressible dynamical core can be used for global simulations as well as LES.
- Monotonic advection scheme (Piecewise Parabolic Method). The model does not require any additional numerical diffusion.
- 5 species microphysics (LFO 1984).
- Parameterization for isotropic turbulence.
- Compatible with GFDL Flexible Modeling System: Zetac has access to all physical parameterizations developed for GFDL AM2 model.

Radiative-convective equilibrium

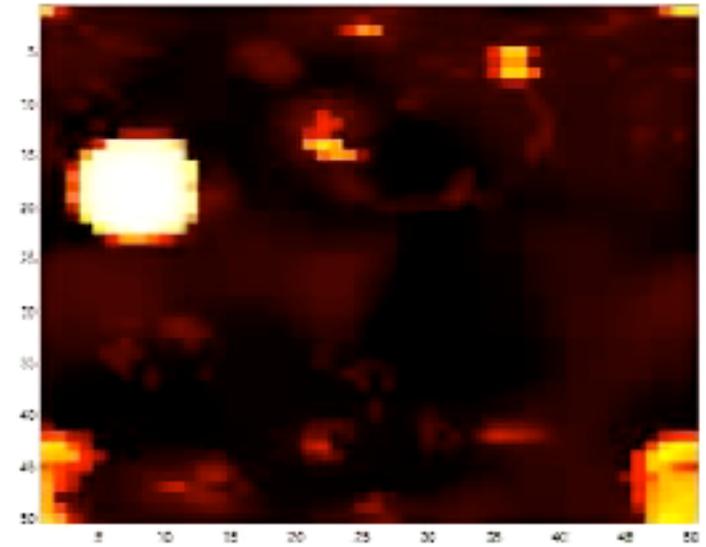
- Long integration (~16 days)
- Constant SST (302.15 K)
- Interactive radiation.
- Weak and strong wind shear cases.
- Compare simulations with 2, 4, 8, 16 and 32km resolutions. (Vertical resolution is unchanged.)
- Domain size is 50x50x60 grid points



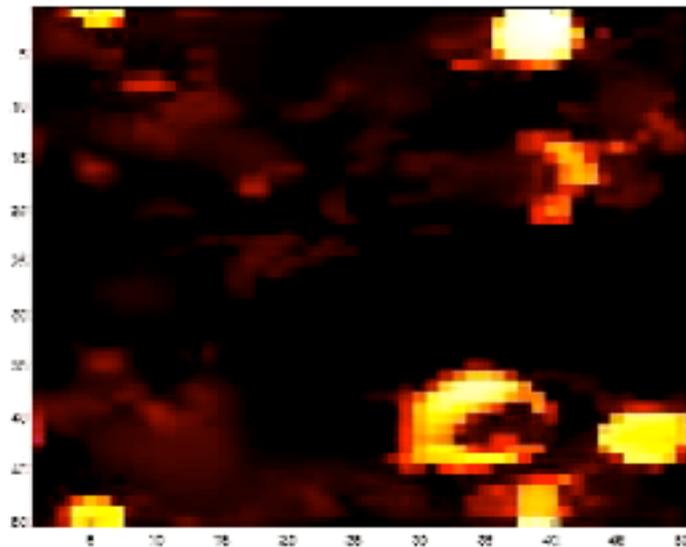
2 km



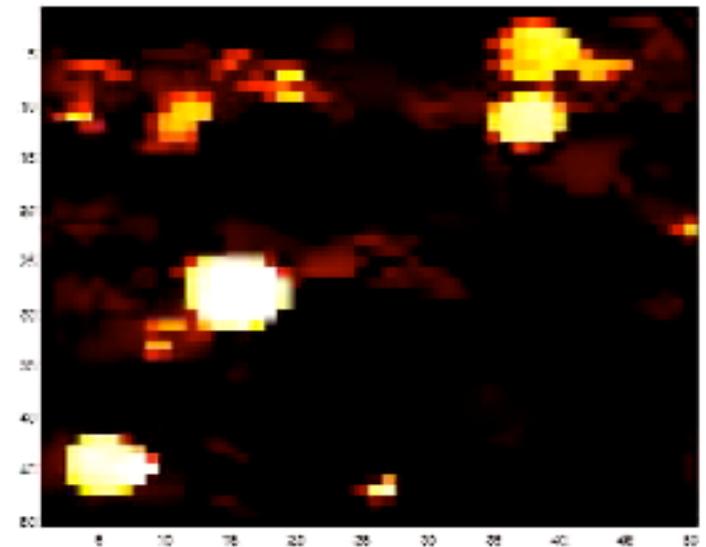
4 km



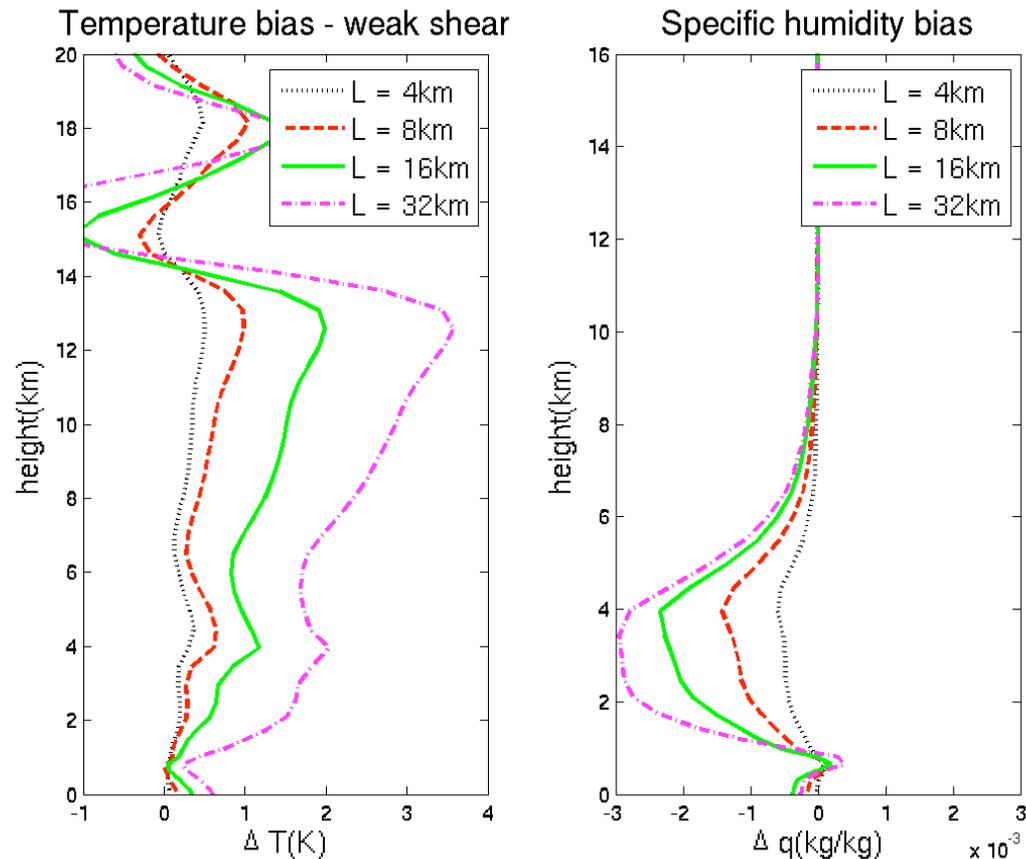
8 km



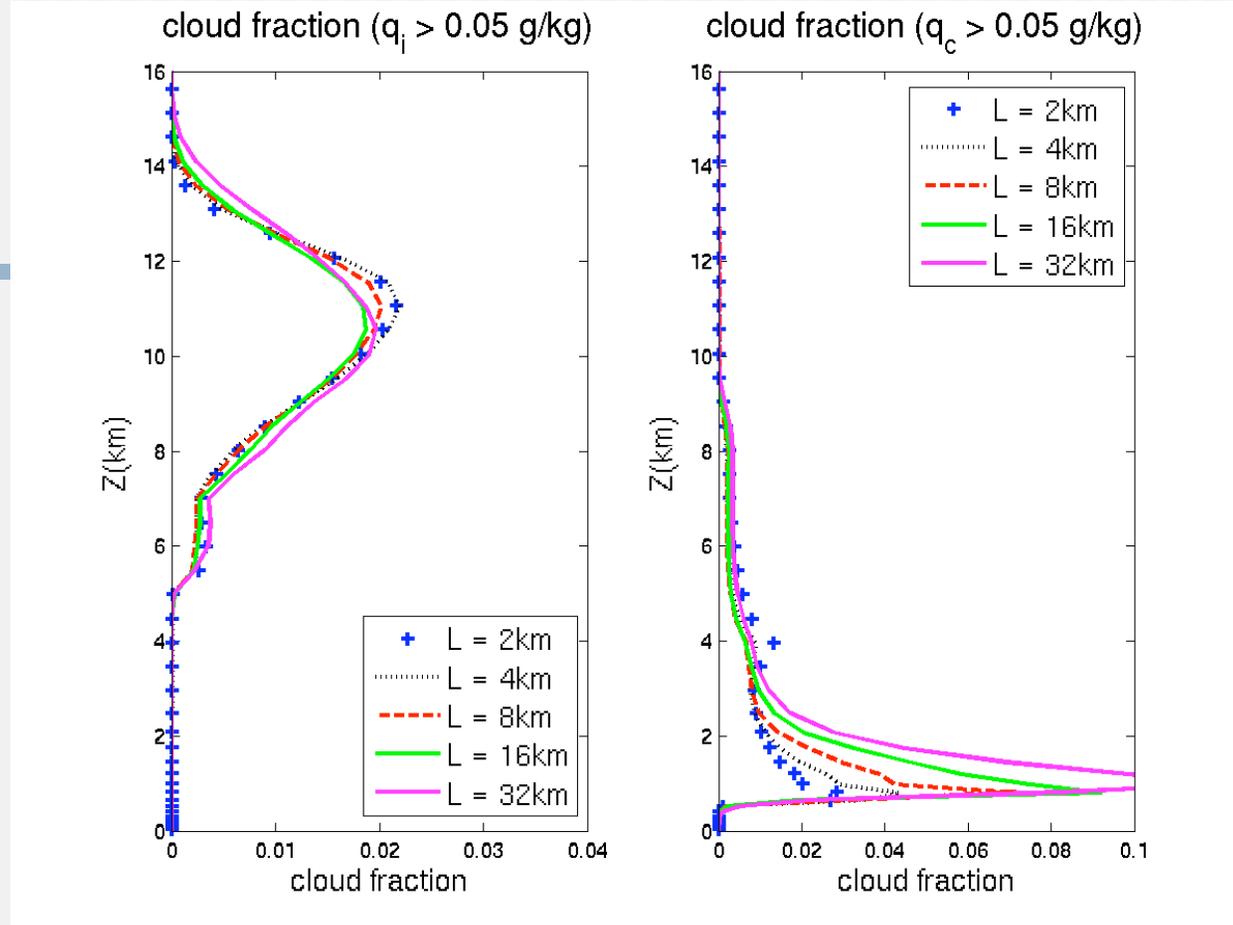
16 km



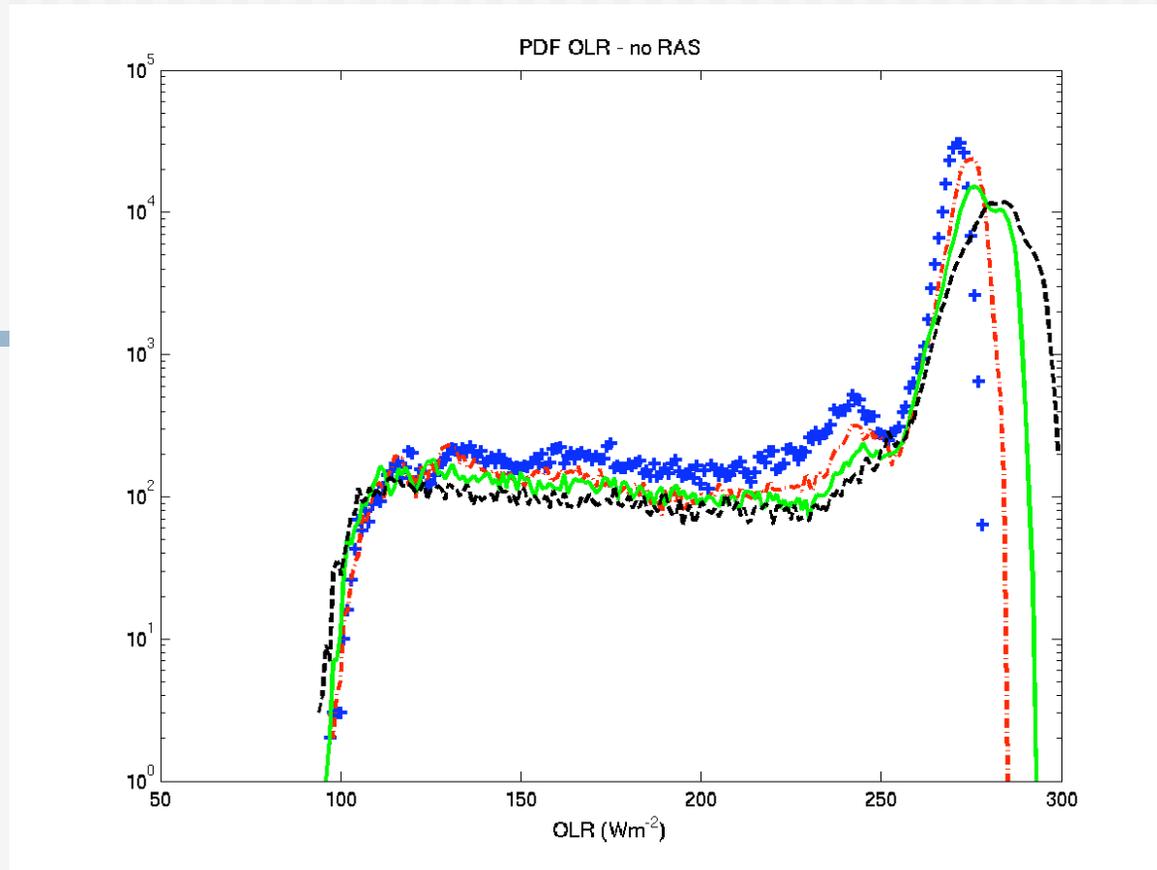
Numerical results



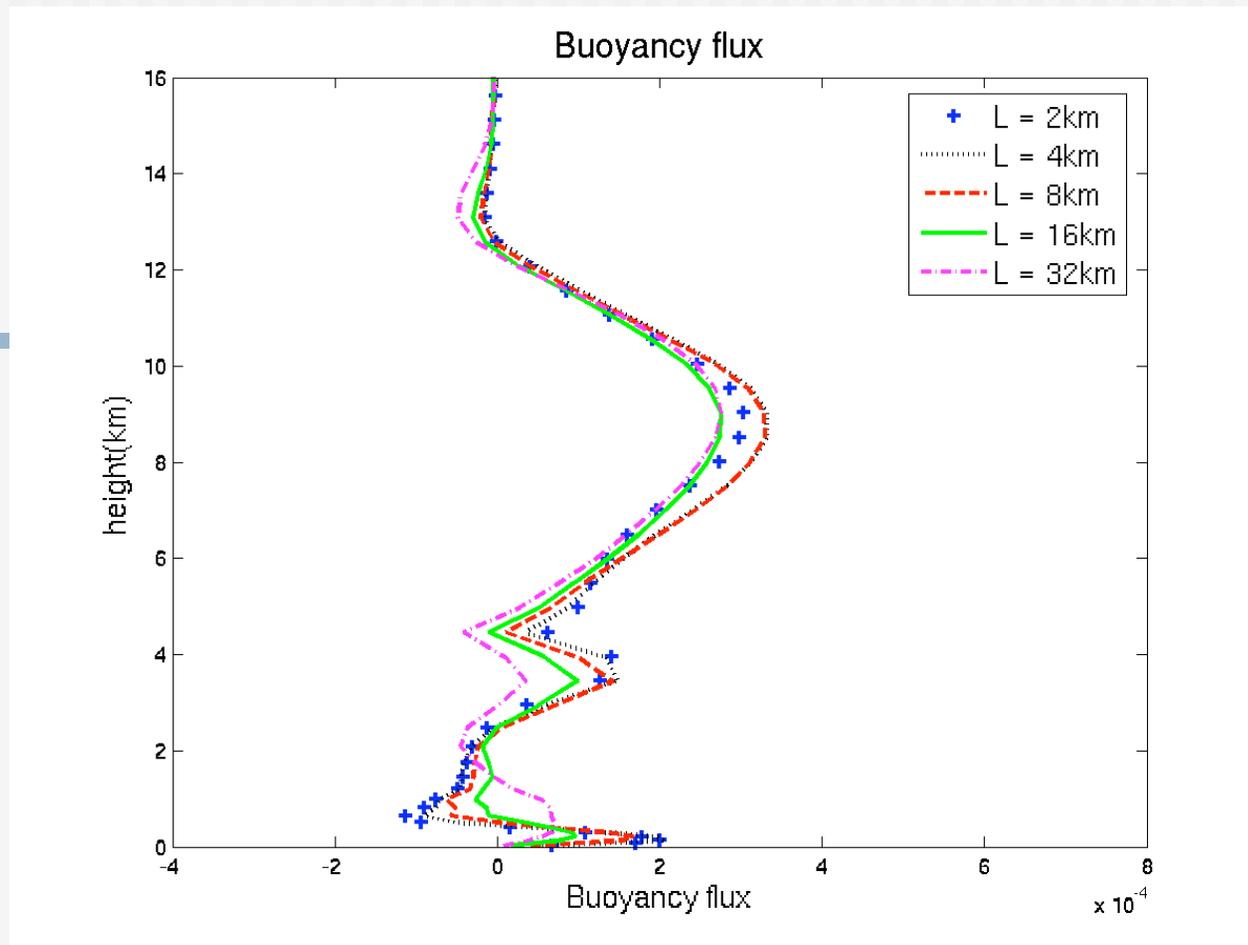
- Temperature and humidity bias (difference with reference 2km simulation) as function of horizontal resolution



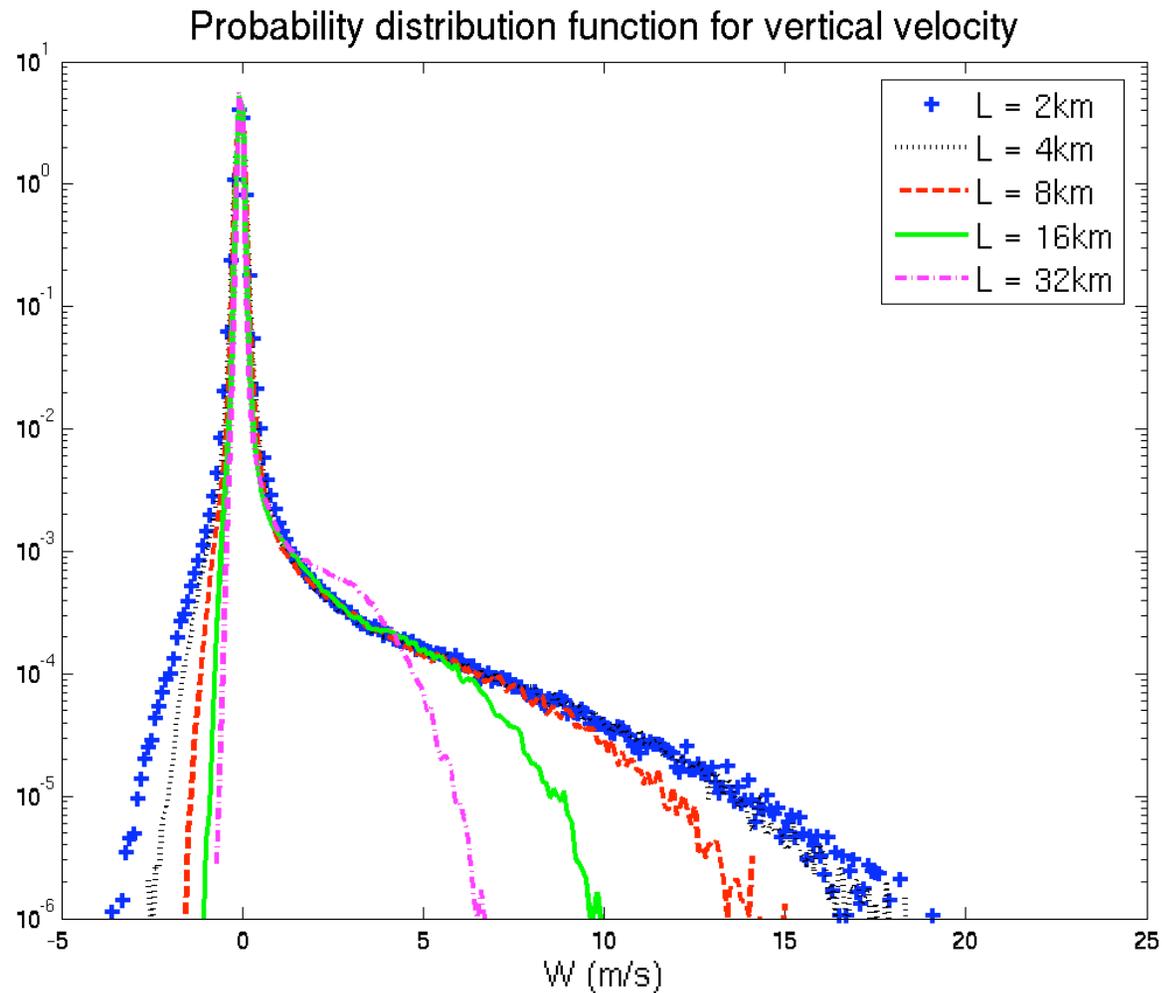
- Cloud ice and water fraction as function of model resolution



- Due primarily to the humidity bias, OLR increases at coarse resolution (error~10-15Wm⁻²)

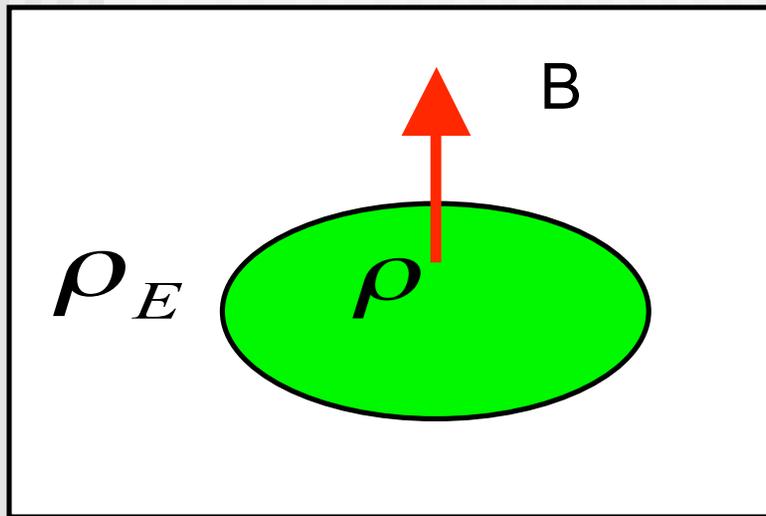


- Buoyancy Flux as function of model resolution



- Probability Distribution of Vertical Velocity as function of Model resolution

Buoyancy and vertical acceleration



Archimedes' principle: a **static** fluid exerts a pressure force on any immersed body equal to the weight of the displaced fluid:

$$B = \int_V g(\rho_E - \rho)$$

However, the pressure within a **moving fluid** is not the same as the hydrostatic pressure for a fluid at rest.

$$\bar{\rho} \partial_t V + \bar{\rho} V \cdot \nabla V = -\nabla p - \rho g \hat{k}$$

$$\nabla \cdot (\bar{\rho} V) = 0$$

$$\partial_t \bar{\rho}(z) = 0$$

- The pressure p can be decomposed into an hydrostatic and non-hydrostatic field:

$$p = p_h + p_{nh} \quad \text{with} \quad p_h(x, y, z) = \int_z^\infty \rho g dz$$

- In this case, the vertical momentum equation is

$$\bar{\rho} \partial_t w + \bar{\rho} V \cdot \nabla w = -\partial_z p_{nh}$$

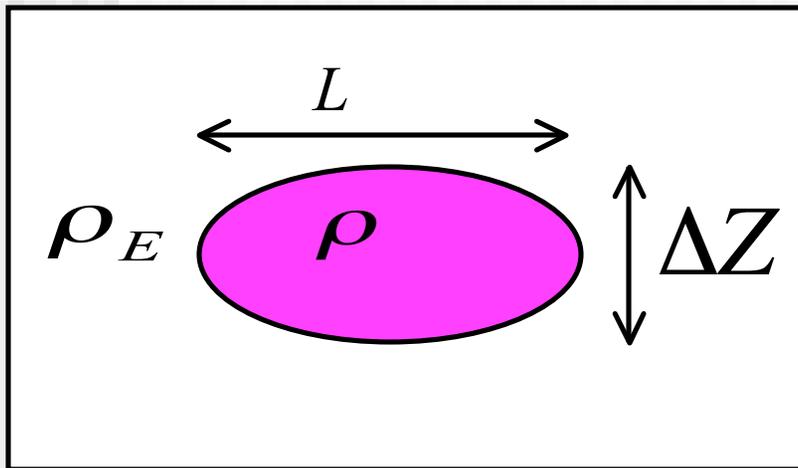
- The non-hydrostatic pressure field can be obtained from the continuity equation:

$$\nabla^2 (\partial_z p_{nh}) = g \nabla_H^2 \rho + NL$$

After Davies-Jones (2003)

Isolated Bubble

$$\frac{\partial^2}{\partial z^2} (\partial_z P_{nh}) - \frac{4}{L^2} \partial_z P_{nh} = \frac{4}{L^2} g(\rho_E - \rho)$$



$$\partial_z P_{nh} = \int_0^{\infty} G(z, z') \frac{4g}{L^2} (\rho_E(z') - \rho(z')) dz'$$

$$G(z, z') = \frac{L}{2} \sinh\left(\frac{2z'}{L}\right) \exp\left(-\frac{2z}{L}\right) \text{ for } z > z'$$
$$= \frac{L}{2} \sinh\left(\frac{2z}{L}\right) \exp\left(-\frac{2z'}{L}\right) \text{ for } z' > z$$

Faraway from the lower boundary, this yields

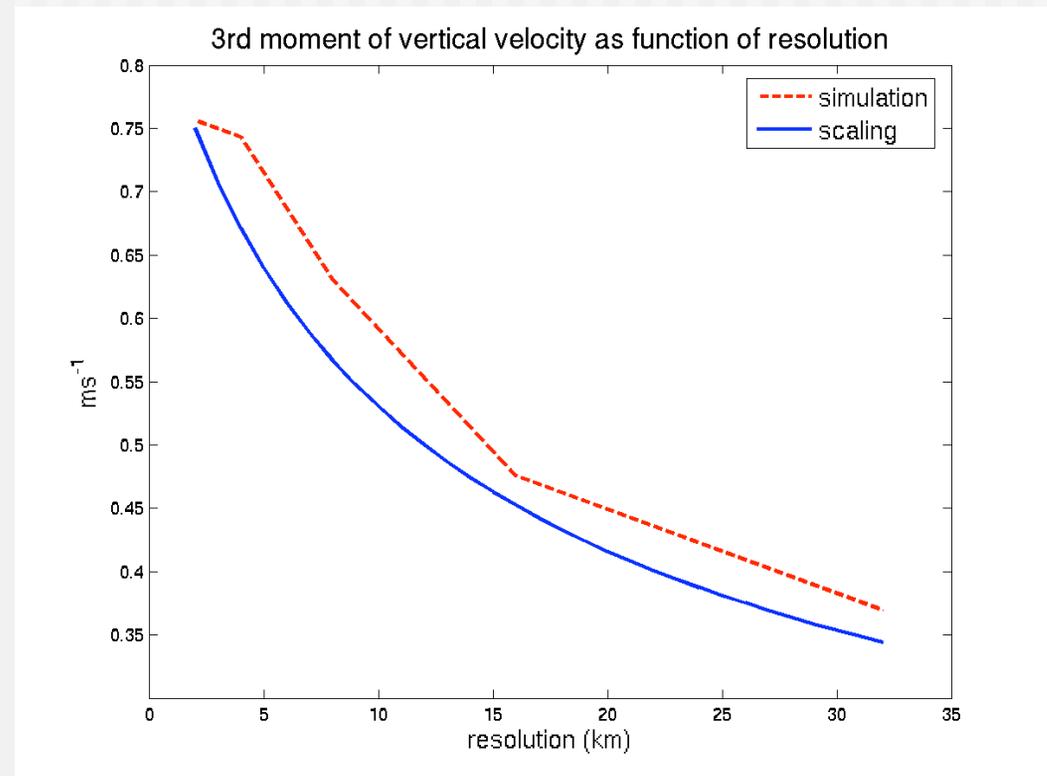
$$-\frac{1}{\bar{\rho}} \partial_z P_{nh} \approx g \frac{\rho_E - \rho}{\bar{\rho}} \left(1 + \frac{L}{\Delta Z}\right)^{-1} = \frac{b}{1 + \frac{L}{\Delta Z}}$$

Vertical Velocity scaling

$$\frac{1}{2} w^2 \approx \int_0^Z \frac{1}{\rho} \partial_z P_{nh}$$

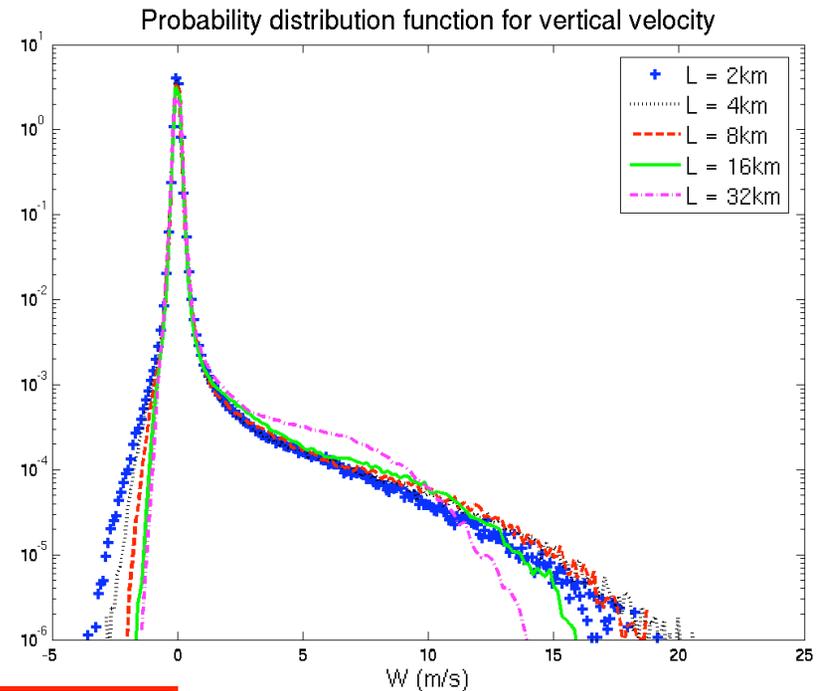
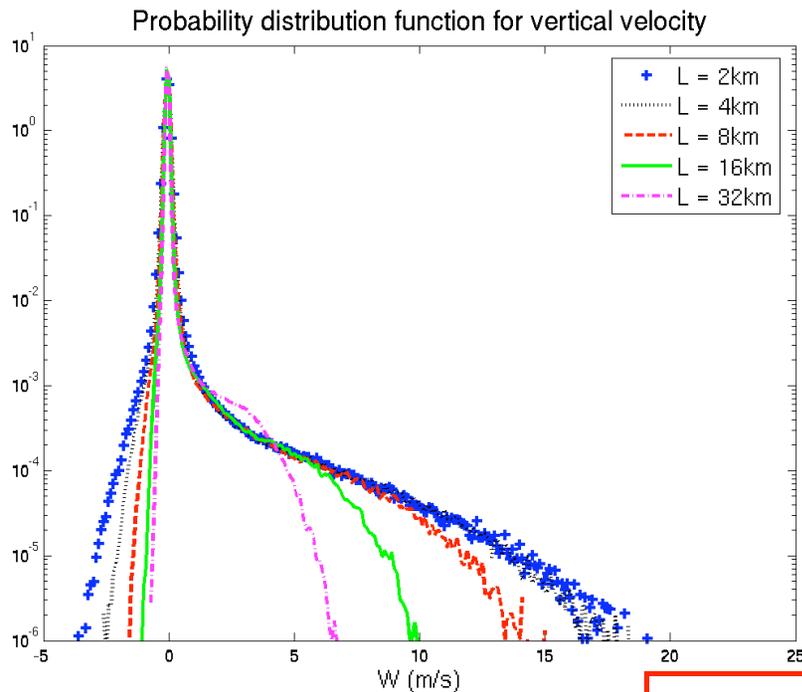
$$w \approx \frac{w_0}{\left(1 + \frac{L}{\Delta Z}\right)^{\frac{1}{2}}}$$

Scaling for vertical velocity is much less sensitive than traditional hydrostatic scaling $W \sim 1/L$.



Dashed Line: Vertical velocity in simulations
Solid Line: theoretical scaling

Rescaling the vertical velocity

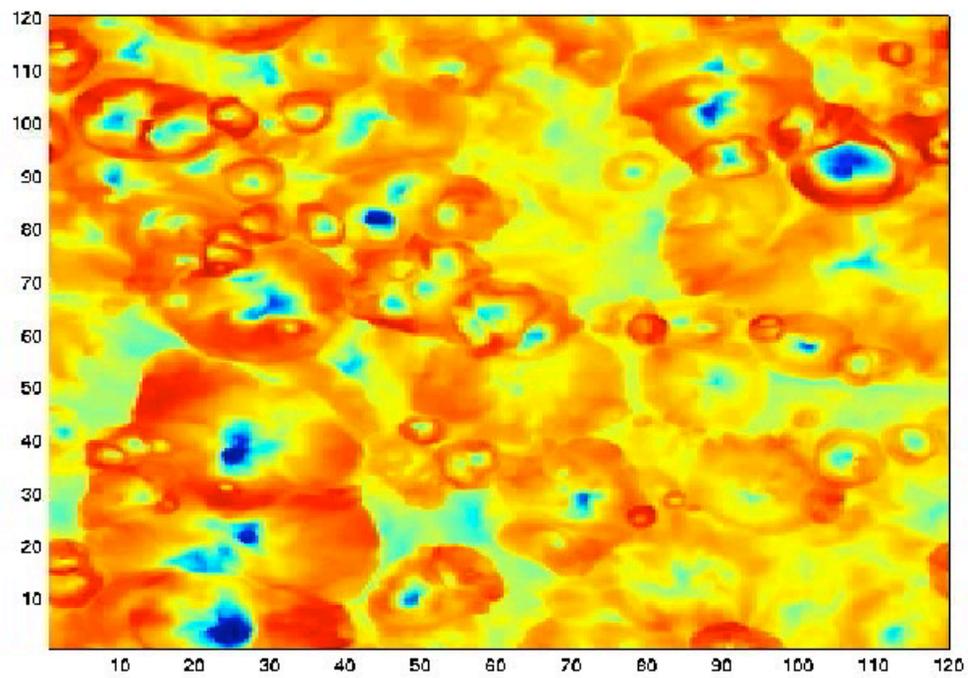
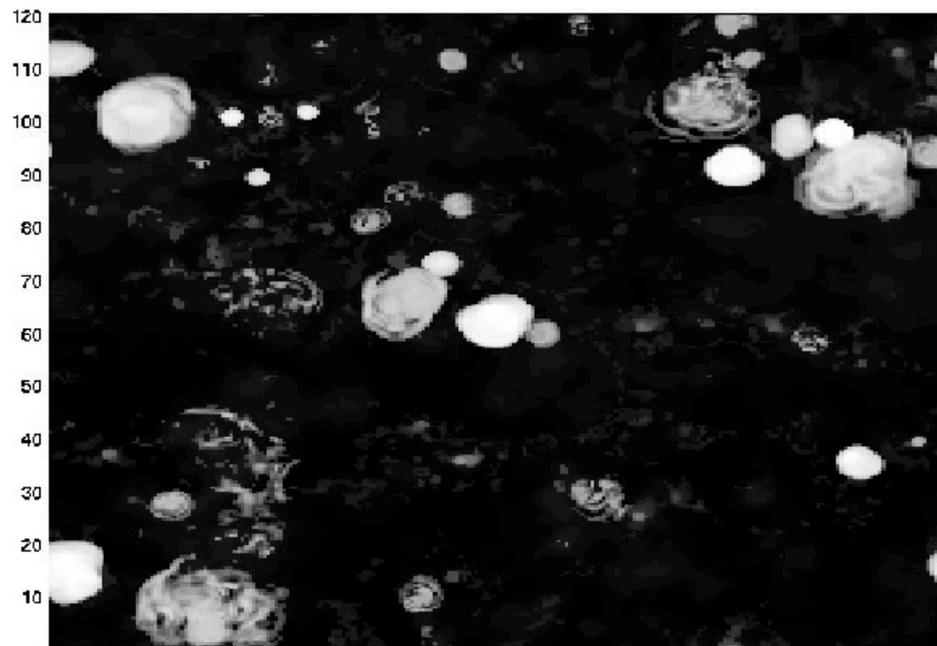


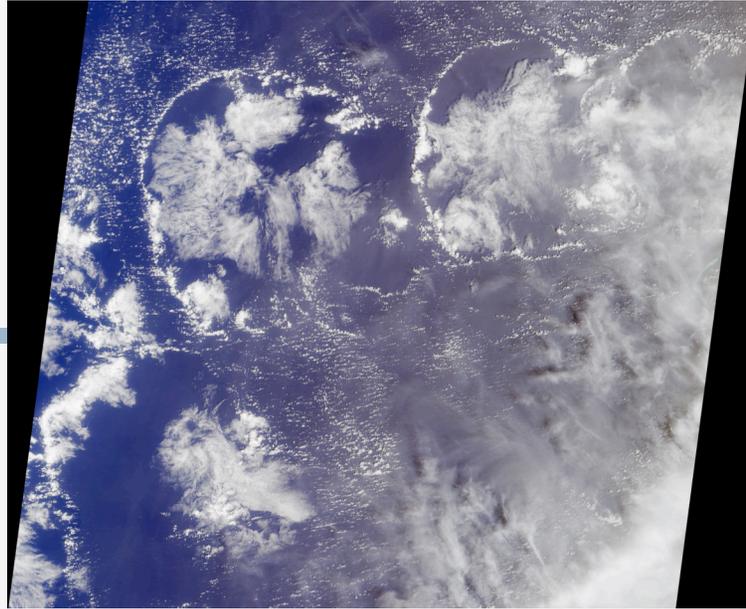
$$w_{rs} \approx \frac{\left(1 + \frac{L}{\Delta Z}\right)^{\frac{1}{2}}}{\left(1 + \frac{2km}{\Delta Z}\right)^{\frac{1}{2}}} w$$

- Very close match after rescaling of the vertical velocity PDFs.
- Breakdown at larger scales, which should follow a different scaling law.

Why does the rescaling work?

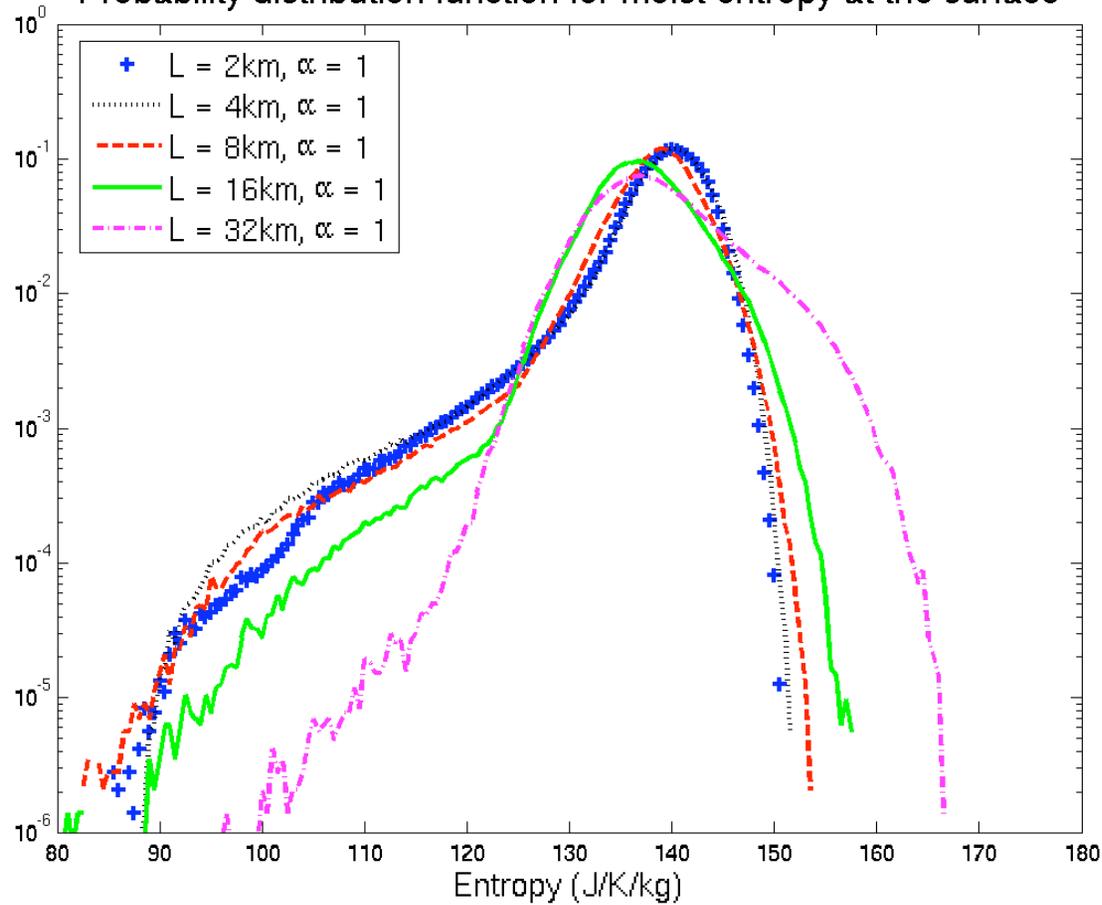
- Dominant dynamic is non-hydrostatic ascent of buoyant air parcel.
- Buoyancy distribution in convective updraft is not affected by model resolution.
- Thermodynamic properties of the updrafts unaffected by model resolution.
- Minor impact of isotropic turbulence scheme on updraft velocity and thermodynamics.





- Cold pool dynamics takes place at scale much larger than the updrafts.
- Tompkins (2001) argues that the cold pool dynamics plays a fundamental role in regenerating the unstable air masses

Probability distribution function for moist entropy at the surface

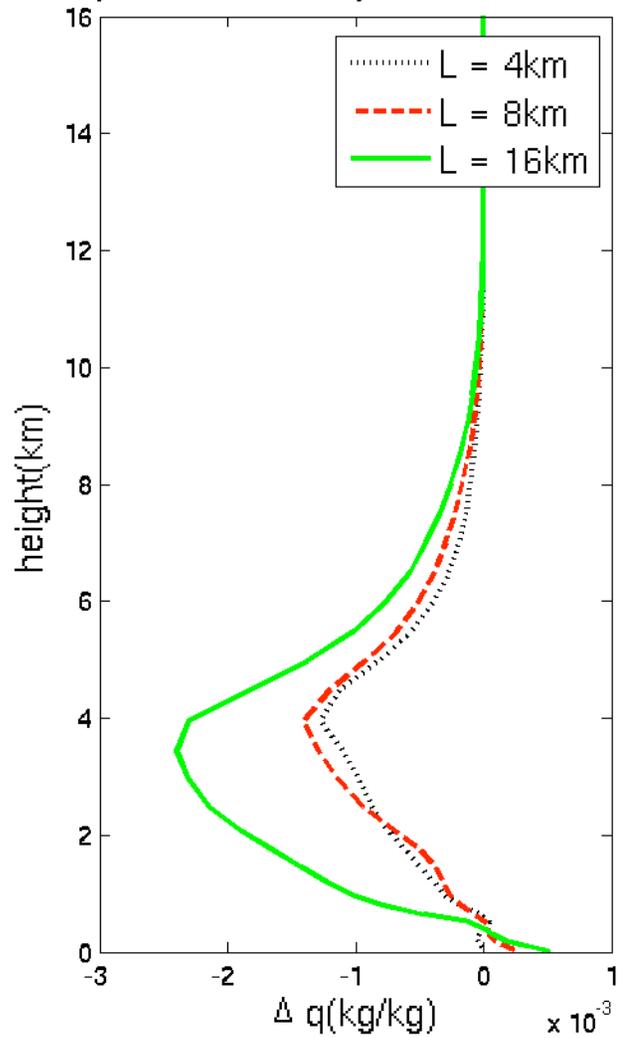


$$\delta \text{CAPE} \approx (T_{surf} - T_{LNB}) \delta S$$

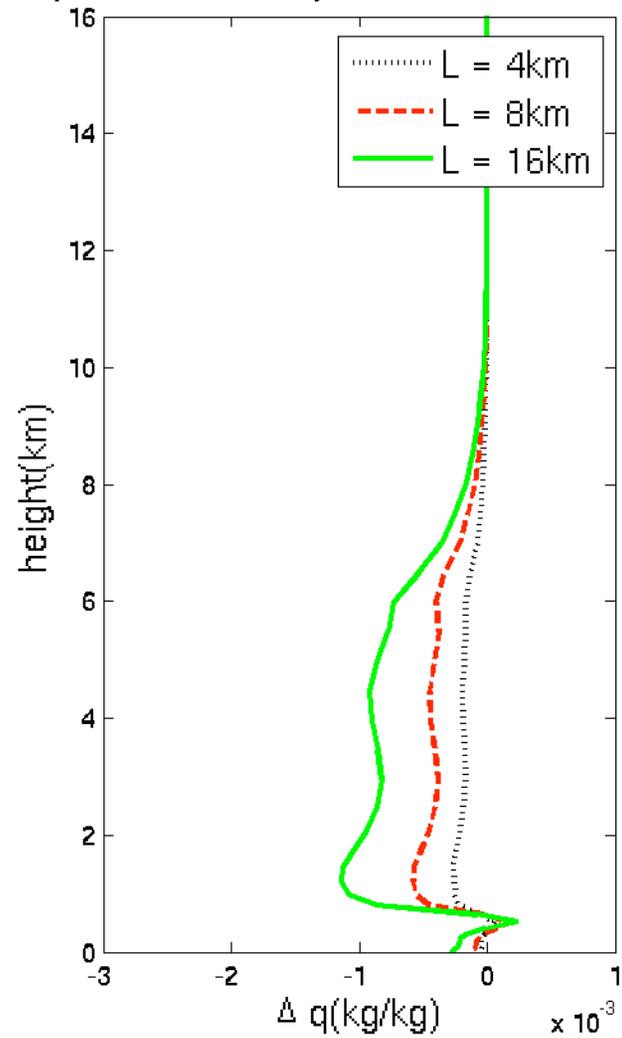
$$\approx \frac{T_{surf} - T_{LNB}}{T_{surf}} L_v \delta q \approx 800 \text{ J kg}^{-1} \delta q$$

- Deep convection well behaved for resolution up to ~ 16 km.
- Confirmed by scaling law which indicates only a weak reduction in vertical velocity at coarse resolution.
- But significant bias for temperature, humidity and low level cloudiness, related to a poor representation of shallow convection.
- Re-do the sensitivity studies, but using a strip down Relaxed Arakawa Schubert (RAS) as a poor man shallow convection scheme with:
 - No precipitation from RAS.
 - RAS is not allowed to go above 500mb.

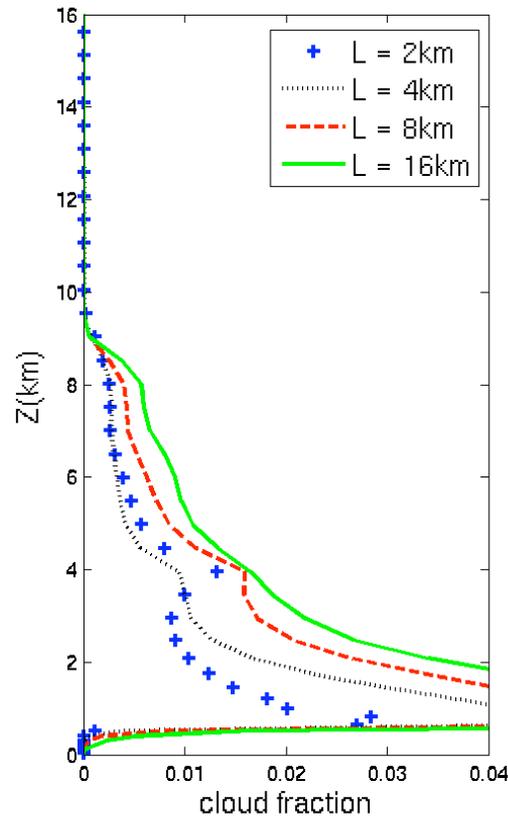
Specific humidity bias - no RAS



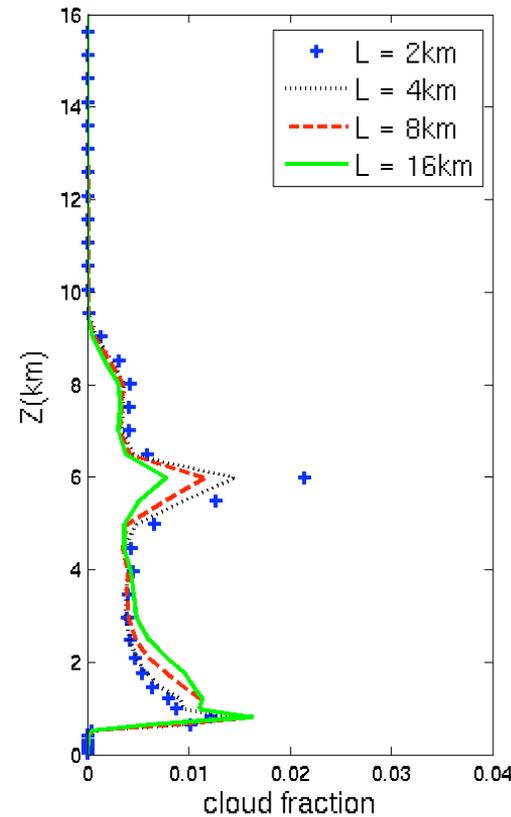
Specific humidity bias - shallow RAS



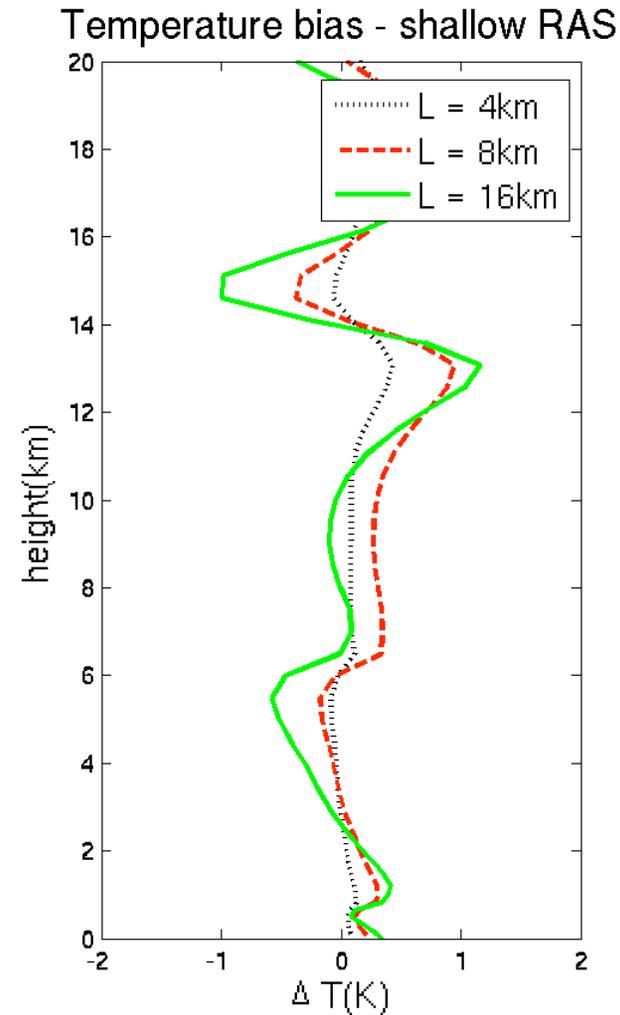
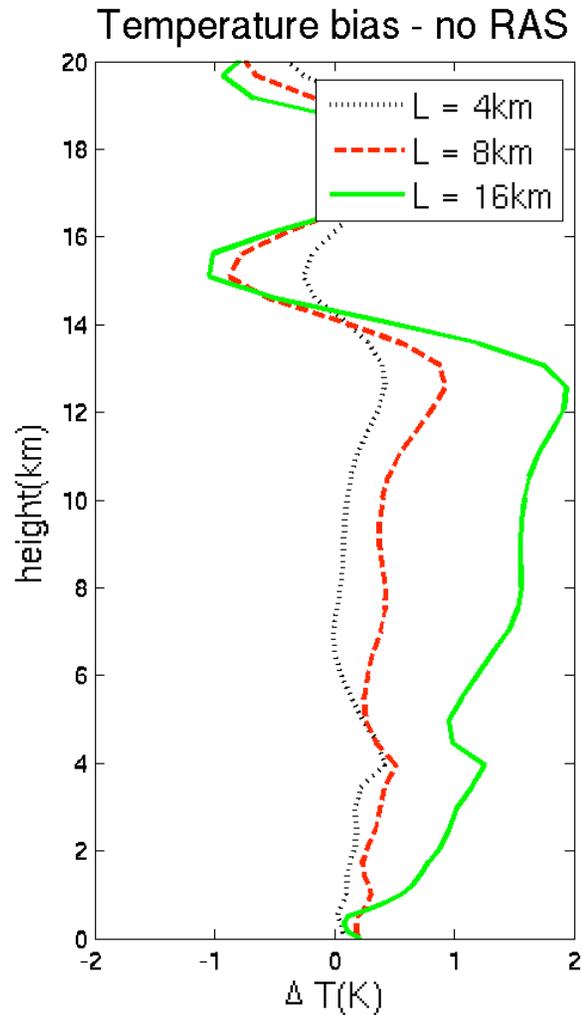
cloud fraction ($q_c > 0.05$ g/kg) - shallow RAS



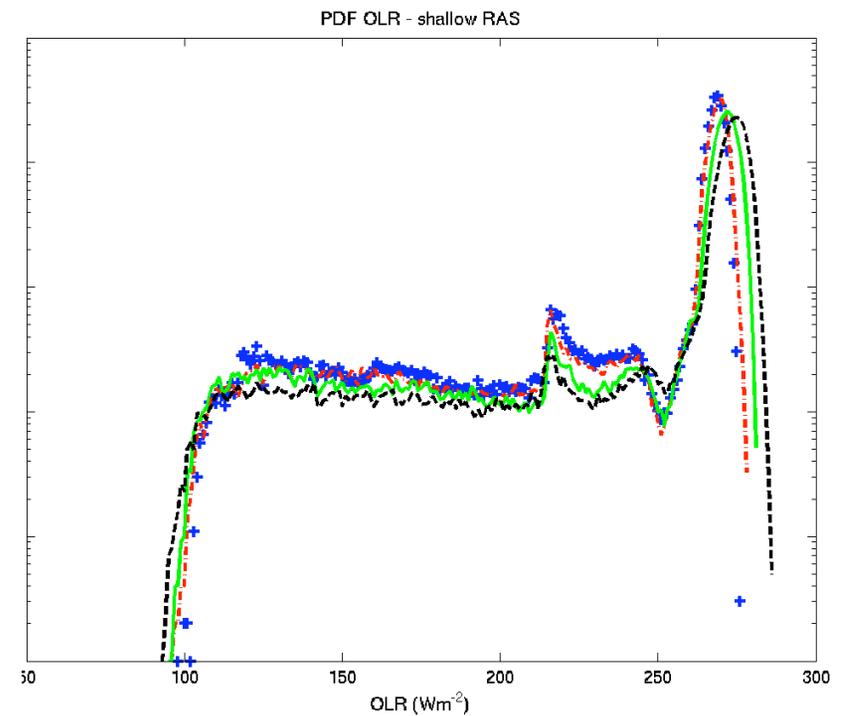
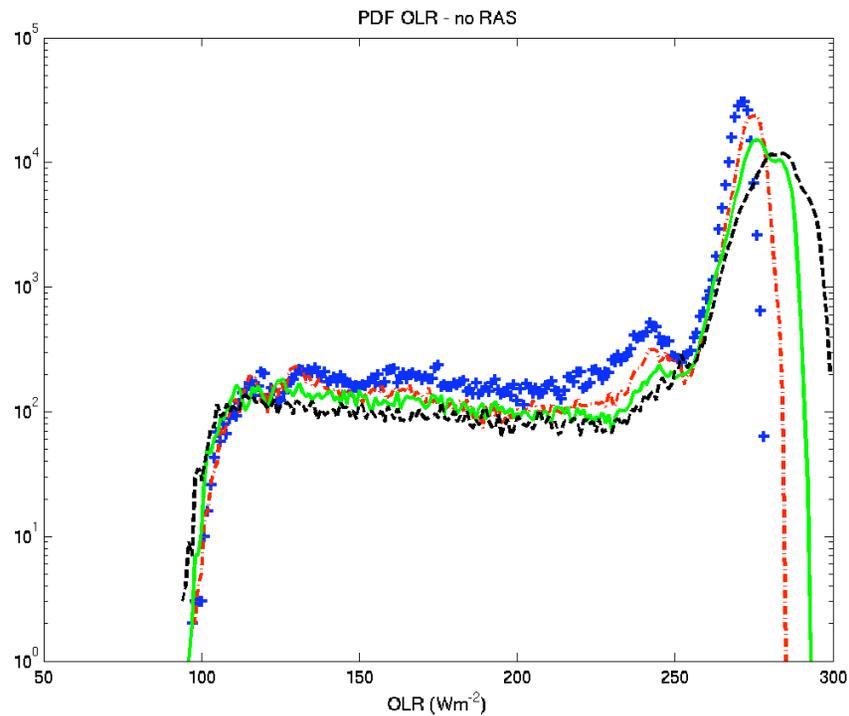
cloud fraction - Shallow RAS



- Reduction in the bias for low level cloudiness
- The peak at 6km corresponds to the 500 mb level and is most likely related to the use of RAS for shallow convection.



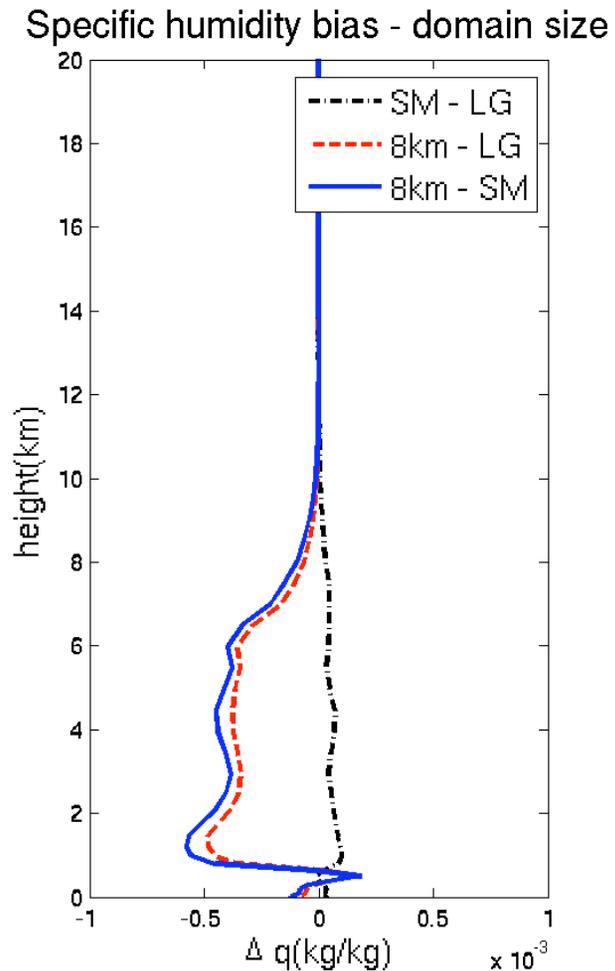
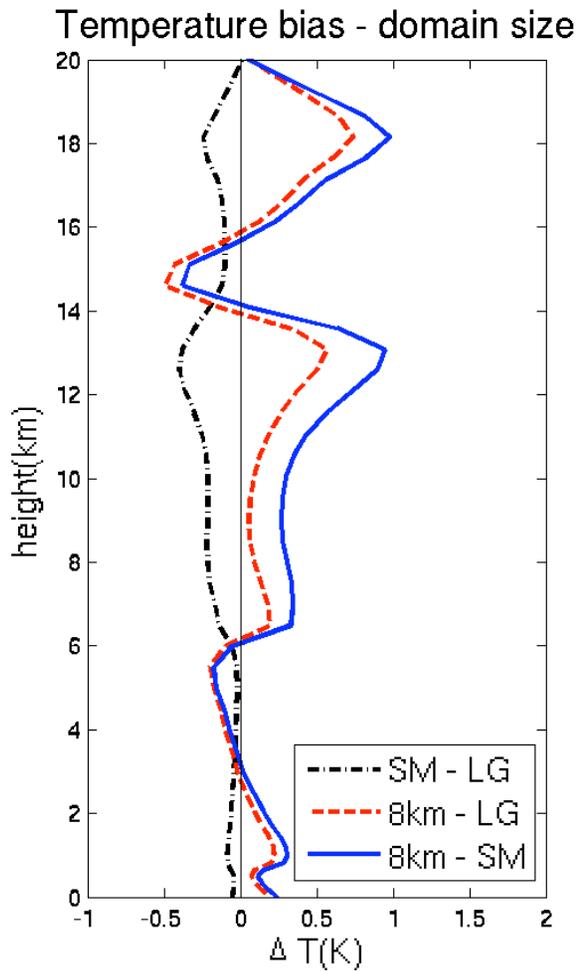
- The temperature bias has also decreased.



No shallow RAS

With shallow RAS

- Reduction of the humidity bias also reduces the OLR error (error $\sim 5-10 \text{Wm}^{-2}$)



The temperature bias is partially caused by the difference in domain size

Conclusion

- The vertical velocity of deep convection to horizontal resolution is only weakly sensitive to horizontal resolution.
- Scaling law is confirmed by numerical simulations

$$w \approx \frac{w_0}{\left(1 + \frac{L}{\Delta Z}\right)^{\frac{1}{2}}}$$

- Coarse resolution simulations are however marked by warm and dry bias.
- Inclusion of a (crude) representation for shallow convection does improve the convergence.
- Domain size has an impact on the temperature bias.
- It should be possible to reproduce the behavior of a 2km resolution model with a 10-15km resolution.

TO-DO List

- Better shallow convection scheme.
- Study the sensitivity
 - of the horizontal velocity transport and spectrum.
 - of the onset of convection.
- Rescaling approach to improve the model behavior (e.g. hyper-hydrostatic scaling)